
Introduction to QFT

Yuval Grossman

Cornell

General remarks

- I have to make assumptions about what you know
- Please ask questions!
- Email: yg73@cornell.edu
- The (original) plan:
 - Intro to QFT
 - Intro to the SM

What is HEP?

What is HEP

Find the basic laws of Nature

More formally

$$\mathcal{L} = ?$$

- We have quite a good answer
- It is very elegant, it is based on axioms and symmetries
- The generalized coordinates are fields
- We use particles to answer this question

What is mechanics?

- Answer the question: what is $x(t)$?
- A system can have many DOFs, and then we seek to find $\vec{x}(t) \equiv x_1(t), x_2(t), \dots$
- Once we know $\vec{x}(t)$ we know any observable
- Solving for $q_1 \equiv x_1 + x_2$ and $q_2 \equiv x_1 - x_2$ is the same as solving for x_1 and x_2
- The idea of generalized coordinates is very important

How do we solve mechanics?

How do we find $x(t)$?

- $x(t)$ minimizes the action, S . This is an axiom
- There is one action for the whole system

$$S = \int_{t_1}^{t_2} L(x, \dot{x}) dt$$

- The solution is given by the E-L equation

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) = \frac{\partial L}{\partial x}$$

- Once we know L we can find $x(t)$ up to initial conditions
- Mechanics is reduced to the question “what is L ?”

An example: Newtonian mechanics

We assume a particle with one DOF and

$$L = \frac{mv^2}{2} - V(x)$$

- We use the E-L equation

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) = \frac{\partial L}{\partial x} \quad L = \frac{mv^2}{2} - V(x)$$

- The solution is $-V'(x) = m\dot{v}$, aka $F = ma$
- Here $F = ma$ is the output, not the starting point!
- Input is L . We need to measure the parameters
- So how do we find what is L ?

What is L ?

L is the most general one that is invariant under some symmetries

- We (again!) rephrase the question. Now we ask what are the symmetries of the system that lead to L
- What are the symmetries in Newtonian mechanics?

What is field theory

What is a field?

- In math: something that has a value in each point. We can denote it as $\phi(x, t)$
 - Temperature (scalar field)
 - Wind (vector field)
 - Mechanical string (?)
 - The density of people (?)
 - Electric and magnetic fields (vector fields)
- How good is the field description of each of these?
- In physics, fields used to be associated with sources, but now we know that fields are fundamental

A familiar example: the EM field

- Maxwell Eqs. leads to a wave equations

$$\frac{\partial^2 E(x, t)}{\partial t^2} = c^2 \frac{\partial^2 E(x, t)}{\partial x^2}$$

- The solution is (A and φ_0 depend on IC)

$$E(x, t) = A \cos(\omega t - kx + \varphi_0), \quad \omega = ck$$

- Some important implications of the result
 - Each mode has its own amplitude, $A(\omega)$
 - The energy in each ω is conserved
 - The superposition principle
- Are the statements above exact?

How to deal with generic field theories

- $\phi(x, t)$ has an infinite number of DOF. It can be an approximation for many (but finite) DOF
- To solve mechanics of fields we need to find $\phi(x, t)$
- Here ϕ is the generalized coordinate, while x and t are treated the same (nice!)
- In relativity, x and t are also treated the same
- What is better x_μ or t_μ ?

Solving field theory

Generalization of mechanics to systems with few “times”

- For example consider a system in $1 + 1$ dimension
- We still need to minimize S

$$S = \int \mathcal{L} dx dt \quad \text{with } \mathcal{L}[\phi(x, t), \partial_t \phi(x, t), \partial_x \phi(x, t)]$$

- We usually require Lorentz invariant (and use $c = 1$ and $4d$)

$$S = \int \mathcal{L} d^4x \quad \text{with } \mathcal{L}[\phi(x, t), \partial_\mu \phi(x_\mu)]$$

E-L for field theory

- We also have an E-L equation for field theories

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{\phi}} \right) - \frac{d}{dx} \left(\frac{\partial \mathcal{L}}{\partial \phi'} \right) = \frac{\partial \mathcal{L}}{\partial \phi}$$

- In relativistic notation

$$\partial_{\mu} \left(\frac{\partial \mathcal{L}}{\partial (\partial_{\mu} \phi)} \right) = \frac{\partial \mathcal{L}}{\partial \phi}$$

- We have a way to solve field theory, just like mechanics. Give me \mathcal{L} and I can know everything!
- Just like in Newtonian mechanics, we want to get \mathcal{L} from symmetries!

Example: a free field theory

- A free particle L has just a kinetic term
- A free field: The “kinetic term” is promoted

$$T \propto \left(\frac{dx}{dt}\right)^2 \Rightarrow T \propto \left(\frac{d\phi}{dt}\right)^2 - \left(\frac{d\phi}{dx}\right)^2 \equiv (\partial_\mu\phi)^2$$

- Free particles, and thus free fields, only have kinetic terms

$$\mathcal{L} = (\partial_\mu\phi)^2 \Rightarrow \frac{\partial^2\phi}{\partial x^2} = \frac{\partial^2\phi}{\partial t^2}$$

- An \mathcal{L} of a free field gives a wave equation
- As in Newtonian mechanics, what used to be the starting point, here is the final result

Harmonic oscillator

The harmonic oscillator

Why do we care so much about harmonic oscillators?

- Because we really care about springs?
- Because we really care about pendulums?

The harmonic oscillator

Why do we care so much about harmonic oscillators?

- Because we really care about springs?
- Because we really care about pendulums?

Because almost any function around its minimum can be approximated as a harmonic function!

- Indeed, we usually expand the potential around one of its minima
- We identify a small parameter, and keep only a few terms in a Taylor expansion

Classic harmonic oscillator

$$V = \frac{kx^2}{2}$$

We solve the E-L equation and get

$$x(t) = A \cos(\omega t) \quad \omega^2 = \frac{k}{m}$$

- The period does not depend on the amplitude
- Energy is conserved

Which of the above two statements is a result of the approximation of keeping only the harmonic term in the expansion?

Coupled oscillators

A clip of coupled oscillators

Coupled oscillators

- There are normal modes
- The normal modes are not “local” as in the case of one oscillator
- The energy of each mode is conserved
- This is an approximation!
- Once we keep non-harmonic terms energy moves between modes

$$V(x, y) = \frac{k_1 x^2}{2} + \frac{k_2 y^2}{2} + \alpha x^2 y$$

- What determines the rate of energy transfer?

Things to think about

- Relations between harmonic oscillators and free fields



The quantum SHO

What is QM?

- Many ways to formulate QM
- For example, we promote $x \rightarrow \hat{x}$
- We solve QM when we know the wave function $\psi(x, t)$
- How many wave functions describe a system?
- The wave function is mathematically a field

The quantum SHO

$$H = \frac{p^2}{2m} + \frac{m\omega^2 x^2}{2} \quad E_n = (n + 1/2)\hbar\omega$$

- We also like to use

$$H = (a^\dagger a + 1/2)\hbar\omega \quad a, a^\dagger \sim x \pm ip \quad x \sim a + a^\dagger$$

- We call a^\dagger and a creation and annihilation operators

$$E = a|n\rangle \propto |n-1\rangle \quad a^\dagger|n\rangle \propto |n+1\rangle$$

- So far this is abstract. What can we do with it?

Couple oscillators

Consider a system with 2 DOFs and same mass with

$$V(x, y) = \frac{kx^2}{2} + \frac{ky^2}{2} + \alpha xy$$

The normal modes are

$$q_{\pm} = \frac{1}{\sqrt{2}}(x \pm y) \quad \omega_{\pm}^2 = \frac{k \pm \alpha}{m}$$

What is the QM spectrum of this system?

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What is the QM spectrum of this system?

$$(n_+ + 1/2)\hbar\omega_+ + (n_- + 1/2)\hbar\omega_- \quad |n_+, n_-\rangle$$

Couple oscillators and Fields

- With many DOFs, $a \rightarrow a_i \rightarrow a(k)$
- And the states

$$|n\rangle \rightarrow |n_i\rangle \rightarrow |n(k)\rangle$$

- And the energy

$$\left(n + \frac{1}{2}\right) \hbar \omega \rightarrow \sum \left(n_i + \frac{1}{2}\right) \hbar \omega_i \rightarrow \int \left[n(k) + \frac{1}{2}\right] \hbar \omega(k) dk$$

- Just like in mechanics, we expand around the minimum of the fields, and to leading order we have SHOs
- In QFT fields are operators while x and t are not

SHO and photons

I have two questions:

- What is the energy that it takes to excite an harmonic oscillator by one level?
 - What is the energy of the photon?
-

SHO and photons

I have two questions:

- What is the energy that it takes to excite an harmonic oscillator by one level?
 - What is the energy of the photon?
-

Same answer

$$\hbar \omega$$

- Why is the answer to both question the same? Can we learn anything from it?

What is a particle?

Excitations of SHOs are particles



More on QFT

What about masses?

- A “free” Lagrangian gives massless particle

$$\mathcal{L} = \frac{1}{2} (\partial_\mu \phi)^2 \Rightarrow \omega = k \quad (\text{or } E = P)$$

- We can add “potential” terms (without derivatives)

$$\mathcal{L} = \frac{1}{2} (\partial_\mu \phi)^2 + \frac{1}{2} m^2 \phi^2$$

- Here m is the mass of the particle. Still free particle
- (HW) Show that m is a mass of the particle by showing that $\omega^2 = k^2 + m^2$. To do it, use the E-L Eq. and “guess” a solution of the form $\phi = e^{i(kx - \omega t)}$.

What about other terms?

- How do we choose what terms to add to \mathcal{L} ?
- Must be invariant under the symmetries
- We keep some leading terms (usually, up to ϕ^4)
- Lets add $\lambda\phi^4$

$$\mathcal{L} = \frac{1}{2} (\partial_\mu \phi)^2 + \frac{1}{2} m^2 \phi^2 + \frac{1}{4} \lambda \phi^4$$

- We get the non-linear wave equation

$$\frac{\partial^2 \phi}{\partial x^2} - \frac{\partial^2 \phi}{\partial t^2} = m^2 \phi + \lambda \phi^3$$

- We do not know how to solve it

What about fermions?

- We saw how massless and massive bosons are related to SHO
- The spin of the particle is related to the polarization of the classical field
 - Scalar field: spin zero particles
 - vector field: spin one particles
- Can we construct a fermionic harmonic oscillator?

$$[a, a^\dagger] = 1 \quad \rightarrow \quad \{b, b^\dagger\} = 1$$

- No classical analog since $b^2 = 0$
- We can then think of fermionic fields. They can generate only one particle in a given state

A short summary

- Particles are excitations of fields
- The fundamental Lagrangian is given in terms of fields
- Our aim is to find \mathcal{L}
- We can only solve the linear case, that is, the equivalent of the SHO
- What can we do with higher order terms?

Perturbation theory

Perturbation theory

$$H = H_0 + H_1 \quad H_1 \ll H_0$$

- In many cases, perturbation theory is a mathematical tool
- There are cases, however, that PT is a better way to describe the physics
- Many times we prefer to work with EV of H (why?)
- Yet, at times it is better to work with EV of H_0 (why?)

PT for 2 SHOs

$$V(x, y) = \frac{kx^2}{2} + \frac{4ky^2}{2} + \alpha x^2 y$$

- We assume that α is small
- Classically α moves energy between the two modes
- How it goes in QM?

Drops



- Recall the Fermi golden rule

$$P \propto |\mathcal{A}|^2 \times \text{P.S.} \quad \mathcal{A} \sim \langle f | \alpha x^2 y | i \rangle$$

- The relevant thing to calculate is the transition amplitude, \mathcal{A} .

1st and 2nd order PT

$$H = H_0 + H_1 \quad H_1 \ll H_0$$

- In first order we care only about the states with the same energy

$$\mathcal{A}(i \rightarrow f) \sim \langle f | H_1 | i \rangle \quad E_f = E_i$$

- 2nd order perturbation theory probe the whole spectrum

$$\mathcal{A}(i \rightarrow f) \sim \sum_n \frac{\langle f | H_1 | n \rangle \langle n | H_1 | i \rangle}{E_n - E_f} \quad E_f = E_i \quad E_n \neq E_i$$

Transitions

$$V(x, y) = \frac{kx^2}{2} + \frac{4ky^2}{2} + \alpha x^2 y$$

- Recall

$$x \sim a_x + a_x^\dagger \quad y \sim a_y + a_y^\dagger$$

- For a given i , for what f we have $\mathcal{A} \neq 0$?

$$\mathcal{A} \sim \langle f | \alpha x^2 y | i \rangle$$

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- Since $H_1 \sim x^2 y$ we see that $\Delta n_y = \pm 1$ and $\Delta n_x = 0, \pm 2$
- What could you say if the perturbation was $x^2 y^3$?

Two SHOs with small α

$$V(x, y) = \frac{kx^2}{2} + \frac{4ky^2}{2} + \alpha x^2 y \quad \omega_y = 2\omega_x$$

- Consider $|i\rangle = |0, 1\rangle$
- Since $\omega_y = 2\omega_x$ only $f = |2, 0\rangle$ is allowed by energy conservation and by the perturbation

$$\mathcal{A} \sim \langle 2, 0 | \alpha x^2 y | 0, 1 \rangle \sim \alpha \langle 2, 0 | (a_x + a_x^\dagger)(a_x + a_x^\dagger)(a_y + a_y^\dagger) | 0, 1 \rangle$$

- a_y in y annihilates the y “particle” and $(a_x^\dagger)^2$ in x^2 creates two x “particles”
- It is a decay of a particle y into two x particles with width $\Gamma \propto \alpha^2$ and $\tau = 1/\Gamma$

Even More PT

$$H_1 = \alpha x^2 z + \beta xyz \quad \omega_z = 10, \omega_y = 3, \omega_x = 1$$

- Calculate $y \rightarrow 3x$ using 2nd order PT

$$\mathcal{A} \sim \langle 3, 0, 0 | \mathcal{O} | 0, 1, 0 \rangle \quad \mathcal{O} \sim \sum \frac{\langle 3, 0, 0 | H_1 | n \rangle \langle n | H_1 | 0, 1, 0 \rangle}{E_n - E_{0,1,0}}$$

- Which intermediate states? $|1, 0, 1\rangle$ and $|2, 1, 1\rangle$

- $\mathcal{A}_1 = |0, 1, 0\rangle \xrightarrow{\beta} |1, 0, 1\rangle \xrightarrow{\alpha} |3, 0, 0\rangle$

- $\mathcal{A}_2 = |0, 1, 0\rangle \xrightarrow{\alpha} |2, 1, 1\rangle \xrightarrow{\beta} |3, 0, 0\rangle$

- The total amplitude is then

$$\mathcal{A} \propto \alpha\beta \left(\frac{\#}{\Delta E_1} + \frac{\#}{\Delta E_2} \right)$$

Closer look

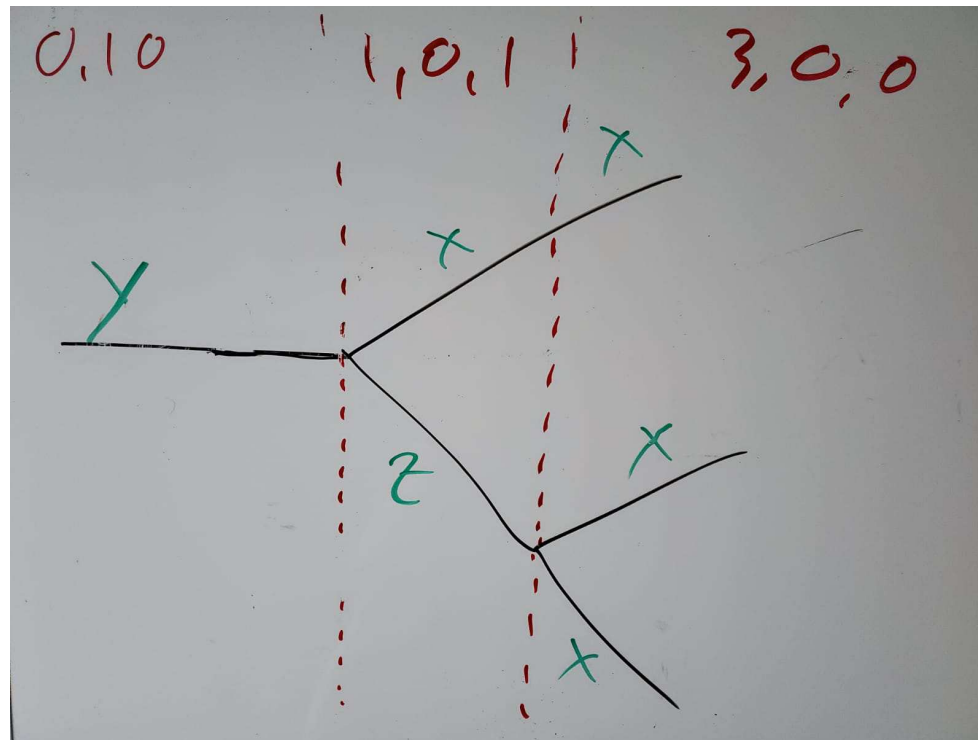
$$V' = \alpha x^2 z + \beta xyz \quad \omega_z = 10, \omega_y = 3, \omega_x = 1$$

- $\mathcal{A}_1 = |0, 1, 0\rangle \xrightarrow{\beta} |1, 0, 1\rangle \xrightarrow{\alpha} |3, 0, 0\rangle$
- $\mathcal{A}_2 = |0, 1, 0\rangle \xrightarrow{\alpha} |2, 1, 1\rangle \xrightarrow{\beta} |3, 0, 0\rangle$

First term

$$V' = \alpha x^2 z + \beta xyz \quad \omega_z = 10, \omega_y = 3, \omega_x = 1$$

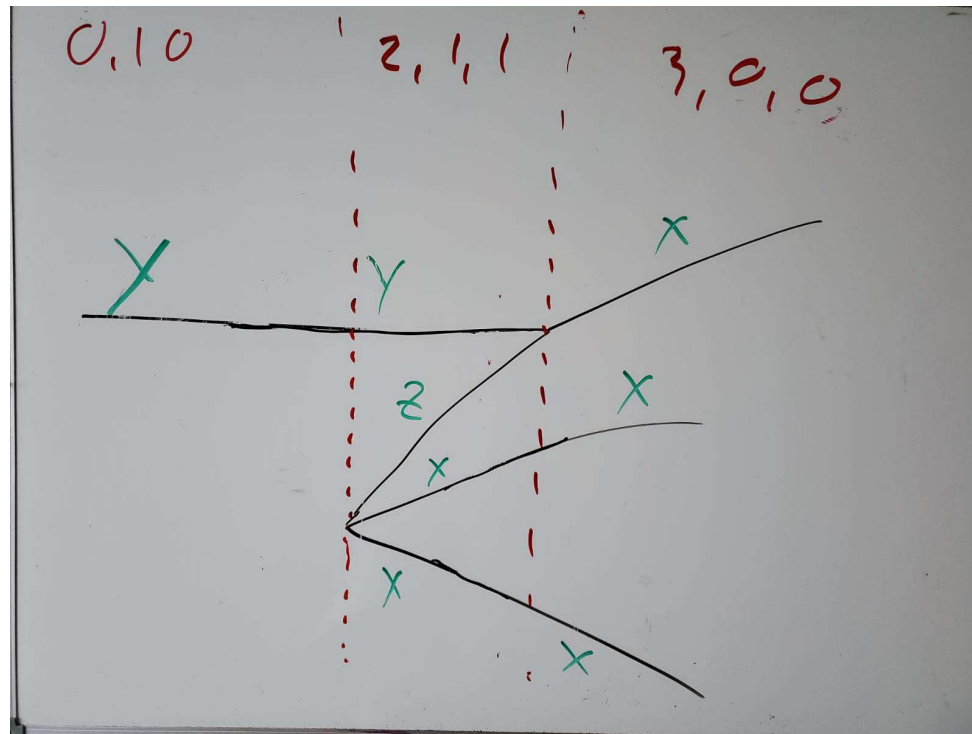
• $\mathcal{A}_1 = |0, 1, 0\rangle \xrightarrow{\beta} |1, 0, 1\rangle \xrightarrow{\alpha} |3, 0, 0\rangle$



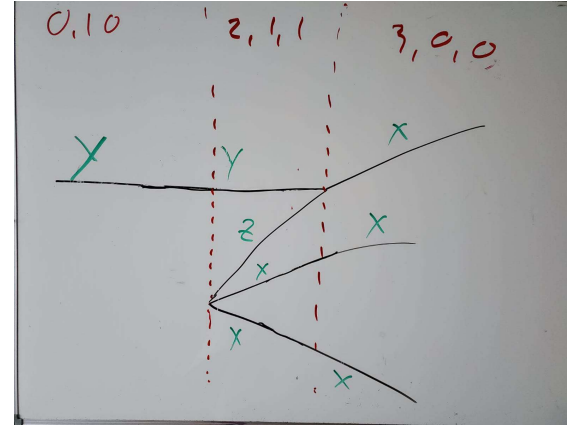
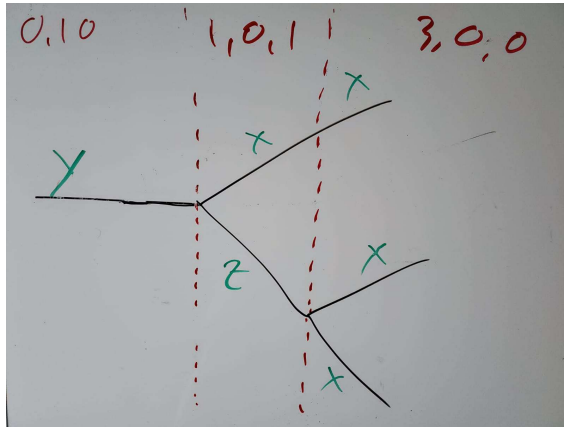
Second term

$$V' = \alpha x^2 z + \beta xyz \quad \omega_z = 10, \omega_y = 3, \omega_x = 1$$

• $\mathcal{A}_2 = |0, 1, 0\rangle \xrightarrow{\alpha} |2, 1, 1\rangle \xrightarrow{\beta} |3, 0, 0\rangle$



Sum them up



(HW) Show that the sum of the two diagrams give

$$\frac{1}{\omega_z^2 - q^2}$$

where q is the “energy flow” in the “ z line”

- In our case $q = 2$ and $\omega_z = 10 \Rightarrow 10^2 - 2^2 = 12 \times 8$

General method for SHO PT

- Every x^n term with $n \geq 3$ is a vertex
- We write all the ways to get from “in” to “out”
- Each amplitude is the product of the couplings and the “off-shell” intermediate states

$$\frac{1}{\omega^2 - q^2}$$

- There are few more rules
- We add all amplitude square them and use the Fermi Golden rule

Feynman diagrams

Using PT for fields

- For one SHO we have $x \sim a + a^\dagger$
- For many SHOs we have $x_i \sim a_i + a_i^\dagger$
- For fields we then have $\phi \sim \int [a(k) + a^\dagger(k)] dk$

Perturbation theory for fields is a generalization of that of SHO

- $\omega \rightarrow p_\mu$
- $\omega^2 \rightarrow m^2$
- We can have any energy (but one mass)

Calculations

- We usually care about $1 \rightarrow n$ or $2 \rightarrow n$ processes
- We need to make sure we have energy conservation
- External (Internal) particles are called on(off)-shell
 - On-shell: $E^2 = p^2 + m^2$
 - Off-shell: $E^2 \neq p^2 + m^2$
- \mathcal{A} = the product of all the vertices and internal lines
- Each internal line with q^μ gives suppression

$$\frac{1}{m^2 - q^2}$$

- There are many more rules to get all the factors right

Examples of amplitudes

$$\mathcal{L} = \lambda_1 XYZ + \lambda_2 X^2 Z$$

$$\Gamma(Z \rightarrow XY)$$

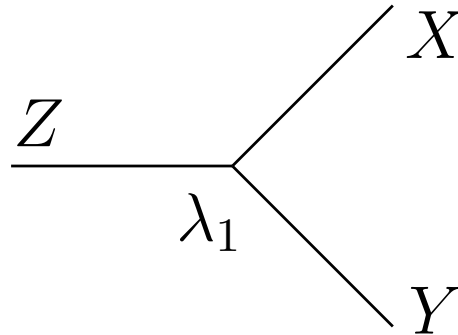
- Energy conservation condition
- Draw the diagram and estimate the amplitude

Examples of amplitudes

$$\mathcal{L} = \lambda_1 XYZ + \lambda_2 X^2 Z$$

$$\Gamma(Z \rightarrow XY)$$

- Energy conservation condition $m_Z > m_X + m_Y$
- Draw the diagram and estimate the amplitude



$$\mathcal{A} \propto \lambda_1$$

Examples of amplitudes (2)

$$\mathcal{L} = \lambda_1 XYZ + \lambda_2 X^2 Z$$

$$\Gamma(Y \rightarrow 3X)$$

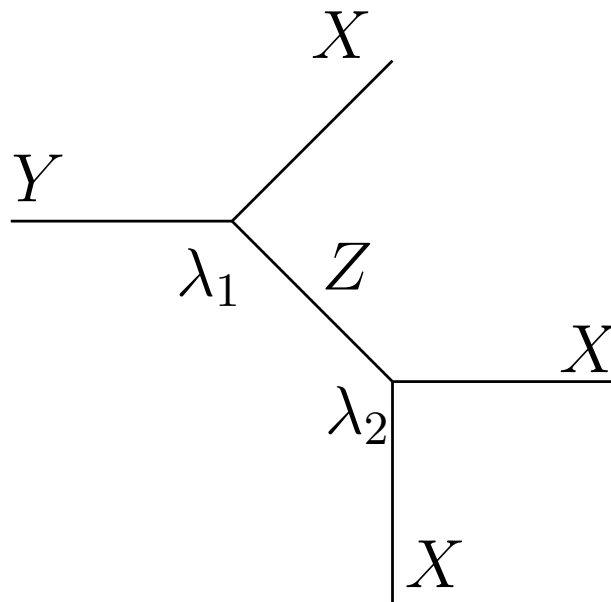
- Energy conservation condition
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Examples of amplitudes (2)

$$\mathcal{L} = \lambda_1 XYZ + \lambda_2 X^2 Z$$

$$\Gamma(Y \rightarrow 3X)$$

- Energy conservation condition $m_Y > 3m_X$
- Draw the diagram and estimate the amplitude



$$\begin{aligned} \mathcal{A} &\propto \lambda_1 \lambda_2 \times \frac{1}{\Delta E_Z^2} \\ &= \lambda_1 \lambda_2 \times \frac{1}{m_Z^2 - q^2} \end{aligned}$$

Examples of amplitudes (HW)

$$\mathcal{L} = \lambda_1 XYZ + \lambda_2 X^2 Z$$

$$\sigma(XX \rightarrow XY)$$

- Energy conservation condition
- Draw the diagram and estimate the amplitude

Some summary

- Quadratic terms describe free fields. Free particles cannot be created nor decay
- We use perturbation theory where terms with 3 or more fields in \mathcal{L} are considered small
- These terms can generate and destroy particles and give dynamics
- Feynman diagrams are a tool to calculate transition amplitudes
- Many more details are needed to get calculation done
- Once calculations and experiments to check them are done, we can test our theory

Symmetries

How to “built” Lagrangians

- \mathcal{L} is:
 - The most general one that is invariant under some symmetries
 - We work up to some order (usually 4)
- We need the following input:
 - What are the symmetries we impose
 - What DOFs we have and how they transform under the symmetry
- The output is
 - A Lagrangian with N parameters
 - We need to measure its parameters and test it

Symmetries and representations

Example: 3d real space in classical mechanics

- We require that \mathcal{L} is invariant under rotation
- All our DOFs are assigned into vector representations ($\vec{r}_1, \vec{r}_2, \dots$)
- We construct invariants from these DOFs. They are called singlets or scalars

$$C_{ij} \equiv \vec{r}_i \cdot \vec{r}_j$$

- We then require that V is a function of the C_{ij} s

Generalizations

- In mechanics, \vec{r} lives in 3d real space and is a vector
- Fields do not live in real space. They live in some mathematical space
- They also do not have to be vectors, but can be scalars or tensors (representation)
- The idea is similar to what we did in mechanics
 - We require \mathcal{L} to be invariant under rotation in that mathematical space
 - Thus \mathcal{L} depends only on combinations of fields that form singlets
- All this is related to a subject called Lie groups
- We usually care about $SO(N)$, $SU(N)$ and $U(1)$

Combining representations

- It is all about generating singlets
- We all know that we can combine vectors in real space to generate singlets
- We also know how to make a spin zero from 2 spin half spinors (spin zero is a singlet!)
- There is a generalization of this procedure to any mathematical space
- As of now, all we need to know are $SU(3)$, $SU(2)$ and $U(1)$

Invariant of complex numbers

- $U(1)$ is rotation in 1d complex space
- Each complex number comes with a q that tells us how much it rotates
- When we rotate the space by an angle θ , the number rotates as

$$X \rightarrow e^{iq\theta} X$$

- Consider $q_X = 1$, $q_Y = 2$, $q_Z = 3$ and write 3rd and 4th order invariants

$$XX^*YY^* \quad X^2Y^*$$

Invariant of complex numbers

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- Consider $q_X = 1$, $q_Y = 2$, $q_Z = 3$ and write 3rd and 4th order invariants

$$XX^*YY^* \quad X^2Y^* \quad XYZ^* \quad X^3Z^* \quad Y^2X^*Z^*$$

$SU(2)$

- $U(2)$ is rotation in 2d complex space. We have $U(2) = SU(2) \times U(1)$
- $SU(2)$ is locally the same as rotation in 3d real space
- Rotations in this space are non-Abelian (non-commutative)
- It depends on the representation: scalar, spinor, vector
- Spin in QM is described by $SU(2)$ rotations, so we use the same language to describe it
- For the SM all we care is that $1/2 \times 1/2 \ni 0$ so we know how to generate singlets
- How can we generate invariants from spin $1/2$ and spin $3/2$?

$SU(3)$

- $U(3)$ is rotation in 3d complex space. We have $U(3) = SU(3) \times U(1)$
- The representations we care about are singlets, triplets and octets
- Unlike $SU(2)$, in $SU(3)$ we have complex representations, 3 and $\bar{3}$
- The three quarks form a triplet (the three colors)
- To form a singlet we need to know that

$$3 \times \bar{3} \ni 1 \quad 3 \times 3 \times 3 \ni 1$$

- This is why we have baryons and mesons

A game

A game calls “building invariants”

- Symmetry is $SU(3) \times SU(2) \times U(1)$
 - $U(1)$: Add the numbers (\bar{X} has charge $-q$)
 - $SU(2)$: $2 \times 2 \ni 1$ and recall that 1 is a singlet
 - $SU(3)$: we need $3 \times \bar{3} \ni 1$ and $3 \times 3 \times 3 \ni 1$

● Fields are

$$Q(3, 2)_1 \quad U(3, 1)_4 \quad D(3, 1)_{-2} \quad H(1, 2)_3$$

● What 3rd and 4th order invariants can we built?

$$(HH^*)^2 \quad H^3 \quad UDD \quad QUD \quad HQU^*$$

● HW: Find more invariants