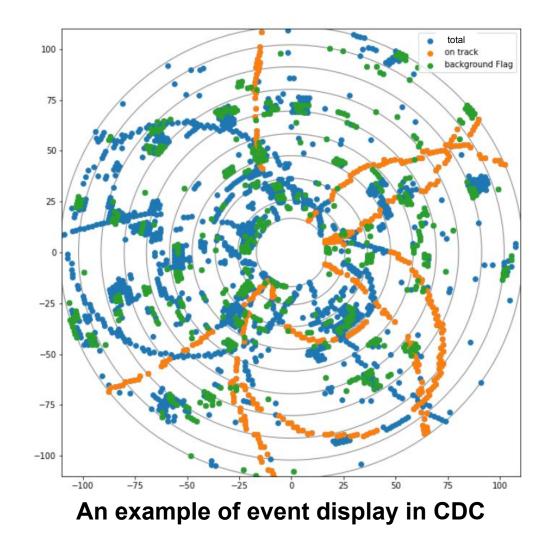
# MVA HIT-BACKGROUND FILTERS IN CDC

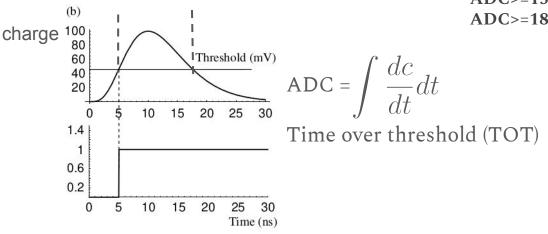
Yulan Fan, Alexander Glazov, Christian Wessel

1st Oct, 2024 @ Belle II Germany Meeting

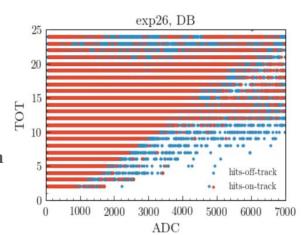
#### **Motivation**



### **Motivation**

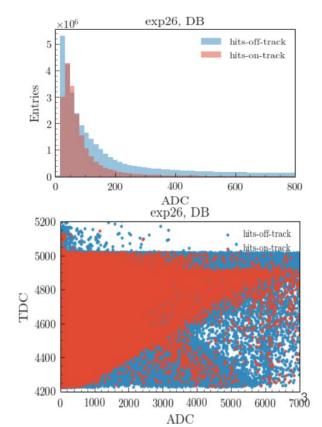


Sizable amount of hits-off-tracks & different correlation patterns for hits on tracks and hits off tracks for ADC, TOT and TDC, MVA can be used to distinguish them



#### Database(DB) as reference:

ADC>=15, TOT>=2, ADC/TOT>=3 (Inner super layers) ADC>=18, TOT>=2, ADC/TOT>=3 (Outer super layers)



#### Strategy

Introduce a MVA to suppress background hits, especially in the low and upper limits of ADC

#### > Training a MVA

>> Training on raw data, using hits on tracks as signal and hits off tracks as background >> exclude the asic background

> Track finding efficiency

> Time consumption of related-modules

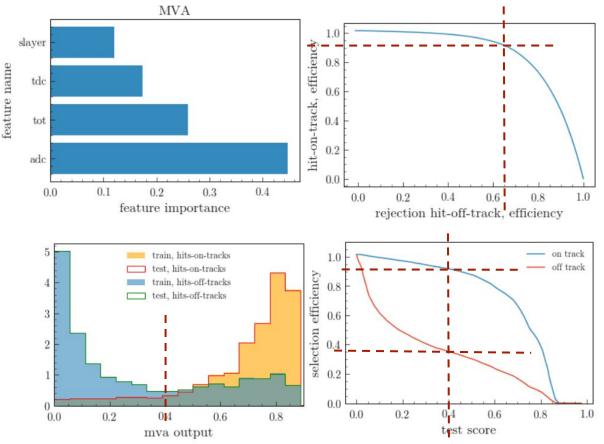
### MVA: training preparation and performance

All: ADC>=1, TOT>=1, ADC/TOT>=0 (payload generated in <u>wireHitRequirement</u>)

Training Variables: ADC, TOT, TDC and inner/outer super layer

Hyper-parameter: optimized with Optuna

Training sample: 1.2 million exp26 raw data



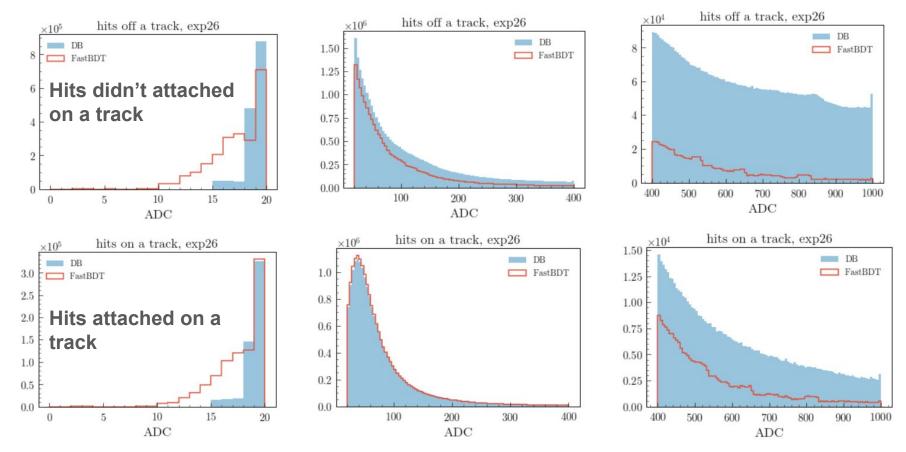
#### **MVA: implement into basf2**

C.W. initial version of implementation

#### CDCWireHitPreparer

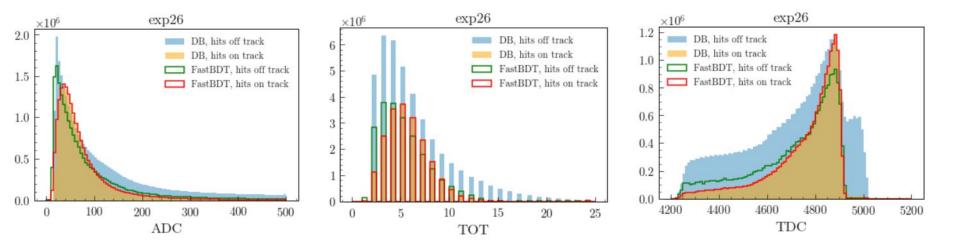
```
Specify the parameter in WireHitPrepare module
else if (filterName == "mva") {
   return std::make unique <MVACDCWireHitFilter>();}
namespace {
using MVACDCWireHitFilter = MVAFilter <CDCWireHitVarSet>; }
bool CDCWireHitVarSet::extract(const CDCWireHit* wireHit)
                                                 Loop each wire-hit to get training variables
 const auto* cdcHit = wireHit->getHit();
 var<named("adc")>() = cdcHit->getADCCount();
 var<named("tot")>() = cdcHit->getTOT();
 var<named("tdc")>() = cdcHit->getTDCCount();
var<named("slayer")>() = cdcHit->getISuperLayer() == 0 ? 0 : 1;
 return true;
                                    MVA payload need to be added during the reconstruction
Tools: write tracking mva filter payloads to db(
   "trackfindingcdc FastBDT ADCFilter in CDC", iov, " FastBDT_ADCFilter_in_CDC", 0.4)
```

#### MVA: compare with DB for wirehit level-adc

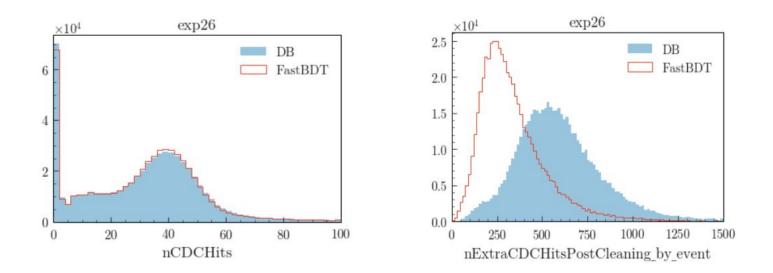


hits off tracks are restricted to those that did not get the background flag

#### MVA: compare with DB in wirehit level-adc, tot and tdc



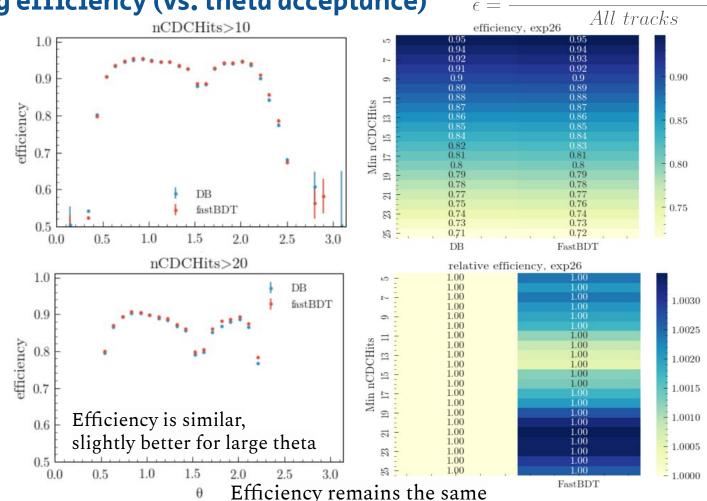
#### MVA: compare with DB in track and event level



Amount of hits per track is similar, significant reduction of hits considered for track reconstruction

#### Track-finding efficiency (vs. theta acceptance)

Tracks with nCDCHits > n



#### **Time consumption**

XGBoost and FastBDT provide very similar track-finding efficiency. XGBoost is easy to play and implement outside basf2 .

However, xgb consumed more than x1000 to the current DB

(ms)	DB	xgboost (main)
TFCDC_WireHitPrepare	3.77 +/-1.00	4543.61 +/- 1288.58

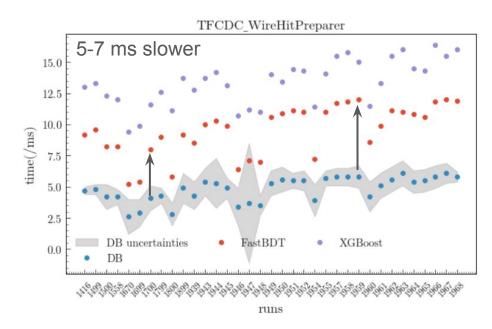
Main reason: python interface and evaluation of background flag tracking MVAExpert Solution: <u>https://gitlab.desy.de/belle2/software/basf2/-/merge\_requests/2977</u> (A.G)

- Introduce a function which using pre-arranged vector of floats to calculate predictions
- Get the orders of training variables from payload

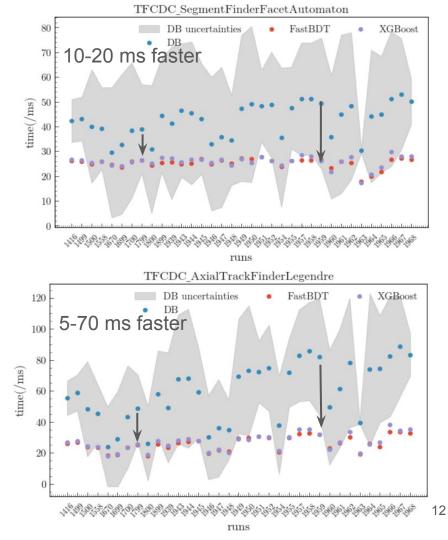
#### 10~15 ms

Use fastBDT as default since it is faster with similar background suppression performance

#### **Time consumption**



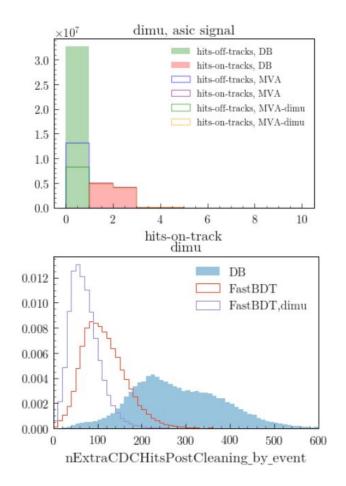
## The main CDC tracking algorithms becomes almost twice faster !



#### Further validation in raw-data/mc

- 1. Di-muon data/mc
- 2. MC16RI exp0, 1003, 1004
- 3. MCRD
- 4. Exp30 data
- 5. Proton: lambda data and rimc
- 6. Resolution of dimu events

## Cross-check with di-moun data



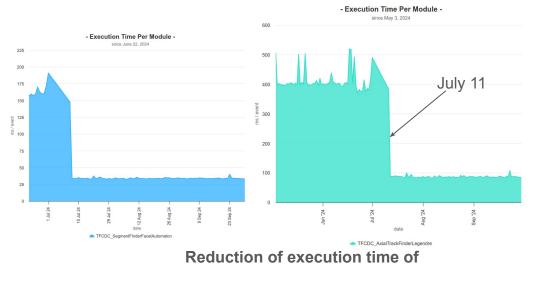
#### Standard validation: rel8 nominal background, cdc standalone

hadron	MVA dimu MVA	MC0 MVA
1 78.5	79.6	80.8
3 80.9	81.7	83.2
9 97.1	97.5	97.1
1 1.60	0.68	0.84
9 3.52	2.88	2.93
5 0.64	0.58	0.53
6 82.4	81.0	85.7

### Standard validation: rel8 nominal background, full tracking

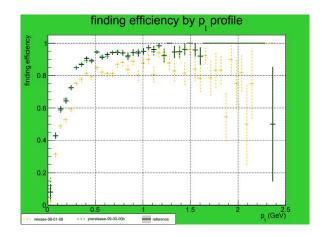
Full tracking (%)	DB	hadron MVA	dimu MVA	MC0 MVA
finding_charge_efficiency	90.3	91.5	91.9	92.0
finding_efficiency	91.4	92.5	92.9	93.1
charge_efficiency	98.8	98.9	98.9	98.8
charge_asymmetry	0.37	0.34	0.07	-0.15
fake_rate	7.05	6.44	6.09	6.38
clone_rate	3.86	3.60	3.41	3.31
hit_efficiency	75.4	78.5	77.8	81.1

#### **Official validation of B2bot**



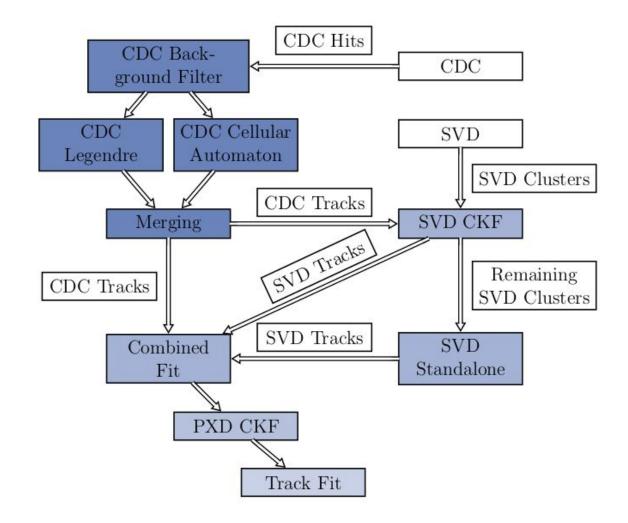
- Execution Time Per Module TFCDC\_SegmentFinderFacetAutomaton eince June 22, 2024 45 TFCDC\_AxialTrackFinderLegendre 40 ToCDCCKF 35 30 modules in ms/event ₩ 25 E 20 15 10 MR:activate the cdc bkg filter 5 0 Jul 24 2

TOCDCCKF



CDC Full-Tracking Validation Bkg





### Standard validation: items-explanation

- finding\_efficiency = matched tracks/all primary tracks
- charge\_efficiency = matched tracks with correct charge / matched primary tracks
- finding\_charge\_efficiency = matched tracks with correct charge / all primary tracks
- fake\_rate =pattern recognition tracks that are not related to a particle / all pattern recognition tracks
- clone\_rate = ratio of clones divided the number of tracks that are related to a particle (clones and matches)
- charge\_asymmetry = ( # matched pos # matched neg) / all matched (pos+neg)
- hit\_efficiency = hit efficiency of matched tracks

### Hits with bgFlag vs. hits attached on a track

