GDL and VME/Server H. Nakazawa (NTU) 20250219@b2gmtrg

- gdl0101a
 - (samhem, shem) -> (ecl_taunn, ecltaunn)
 - mcs on srv2, not downloaded yet. Commit pushed.
- Pipelining timing decision module ongoing
 - In present logic, there is one timing decision module for a PSNM signal and the PSNM can block following PSNM • signals, for ~230 nsec, if it does not have timing signal in the timing window.
 - In new algorithm
 - Many (< 20) Timing decision modules for all PSNM signals and perform timing decisions in parallel. •
 - Control module picks up proper L1 signal. •
 - GRL can do fine time tuning for ECLTRG signals for better timing resolution of the ECLTRG-related signals.
- Others •
 - Refactoring the code
 - Widening the timing decision window. Depends on the progress of GNN. •

GDL database

- •
- Mingze is taking over this task
 - Instruction •
- Countermeasure to avoid delay of payload submission
 - Make new payloads within a few weeks when we change GDL config
 - Generate meta data (for when the change happens) by hand

Input/output bit names and prescale values for particular exp/run range

2024c Operation Summary

Major downtime



- Two issues regarding data production
 - Flagging Run quality and production of GDL payload caused delay

totoal downtime: 1182min, 2.9% of 2024c physics time.

In 2024c, TRG worked fine.

 Still room to improve SLC to detect and monitor errors

The progress will be included in operation summary in TRG weekly meeting





XJTU

Thank you for your cooperation !!

2024c TRG shift

==================	============ TRG Expert Remote	======			
ution	User	N.shifts	Shf.pts	Due(pts)	Frac
g	Unno Yuji	27.00	32.00	22.97	139
	Richard Peschke	22.00	22.00	22.97	9!
	Matteo Maushart	15.00	26.00	22.97	113
	Cheng Liu Jing Yuan	24.00 21.00	25.00 33.00	22.97 22.97	108 143
		35.00	30.00	22.97	0CT
	Talchiro Koga	23.00	27.00	22.97	11/
	Yuxin Liu	19.00	29.00	22.97	126
uhe	Lea Reuter	35.00	35.00	22.97	15
	Isabel Haide	25.00	33.00	22.97	143
	Kai Lukas Unger	18.00	30.00	22.97	130
	Greta Heine	15.00	30.00	22.97	130
	Marc Neu	10.00	12.00	22.97	52
Univ. (KU)	YongHeon Ahn	33.00	33.00	22.97	143
iwan	Hideyuki Nakazawa	23.00	25.00	22.97	108
	Youwen Xue	21.00	34.00	22.97	 148
	Hanlin Zhang	8.00	12.00	22.97	52
/u	Hisaki Hayashii	4.00	4.00	22.97	17
urgh	Kimika Arai	32.00	33.00	22.97	143
	Erfei Wang	18.00	36.00	22.97	156
	Lee, Hobin	29.00	33.00	22.97	143
	Anthony Craig Little	24.00	33.00	22.97	143
	Zepeng Xu	20.00	25.00	22.97	108
	Yuho li	/. 00	8 00	22 07	2/
		1 00	2 00	22.77	04
			2.00		
		506.00	648.00	666.00	97

b2gmtrg250219

=== (%) .34 5.8 .21 .86 .69 .76 .57 .28 ----2.4 .69 .63 .63 .25 .69 .86 .05 .25 .42 .69 .76 . 69 . 69 .86 .83 .71 .30 ==

Replacement of VME board

- Motivation
 - Present VME board running with SL5. No more spares. • Sometimes freeze by unknown reason.
- ~20 new VME board purchased
- RockyLinux9
 - Both boot server and VME CPU are RockyLinux9 •
 - VME: initramfs (a file) and filesystem for VME (on the boot server) are made with RockyLinux9
 - Boot server can be different OS, I guess
 - Can join monitor framework for CPU usage, helps understand freeze problem
- Progress
 - Succeeded in booting the boards following Nakao-san method
 - For access of UT3/UT4, software development needed •
 - Compile of driver done

OS upgrade of Ehut trigger servers

	OS		
btrgsrv0, 1	SL6	Injection veto monitor	
btrgsrv2, 3	SL7	Main and backup	Booting VMEs File server for VMEs
btrgctr0, 1	SL6	ECLTRG and backup	Booting VME File server for VME

- Rack mount servers in Ehut
- No more support for SL6 and SL7



Which OS ?

	Old OS	New OS	Requirement
btrgsrv0, 1	SL6	Rocky8	ROOT, vivado_lab (?)
btrgsrv2, 3	SL7	Rocky8 or 9	
btrgctr0, 1	SL6	Rocky8	ROOT. vivado_lab

- Things to be considered
 - Cannot login to SL6 from Rocky9 and Rocky8 (maybe). bdaq is Rocky9.
 - Must upgrade all servers
 - ROOT and vivado_lab not available on RockyLinux9 but ok on RockyLinux8
 - Will be available in the near future, I guess.
 - Succeeded in booting new VME (Rocky9) from Rocky9. Maybe from Rocky8 as well.
 - In DAQ group, Rocky9 seems to be standard

