Hopfield Network for Particle Recognition of the Pixel Detector at Belle II Experiment



Irina Heinz

II. Physikalisches Institut

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Physical Motivation



Hopfield Network

- all N nodes connected to each other
- output = input layer
- bipolar {-1, 1} or
 binary {0, 1}
- connection between nodes defined by symmetric weigths (N²), determined by saved states



Figure: https://de.wikipedia.org/wiki/Hopfield-Netz#/media/Datei:Hopfield-netz@ector.svg > < 🚊 > 🦿 🧟 💎 🤇 🔅

Hopfield Network

- It can be proven that the system reaches a stable end state
- 3 types of end state:
 - saved state
 - reversed saved state
 - spurious state

Original 'T'		
-		

half of image corrupted by noise

Hebb's Learning Rule

If p is the number of pattern to store:

• bipolar: $x_i, x_j \in \{-1, 1\}$

$$w_{ij} = \sum_{k=1}^{p} x_i^k x_j^k \tag{1}$$

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• binary: $x_i, x_j \in \{0, 1\}$

$$w_{ij} = \sum_{k=1}^{p} (2x_i^k - 1)(2x_j^k - 1)$$
(2)

 $\blacktriangleright \forall i = j \Rightarrow w_{ij} = 0$

Storkey's Learning Rule

- recursive definition of weight matrix
- bipolar: $x_i, x_j \in \{-1, 1\}$

$$w_{ij}^{k} = w_{ij}^{k-1} + x_{i}^{k} x_{j}^{k} - x_{i}^{k} h_{ji}^{k} - x_{j}^{k} h_{ij}^{k}$$
(3)

where the local field is defined as

$$h_{ij}^{k} = \sum_{m=1:m\neq j}^{N} w_{im}^{k-1} x_{m}^{k}$$
(4)

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 $\blacktriangleright \forall i = j \Rightarrow w_{ij} = 0$

Updating Nodes

- synchronous and asynchronous updating of nodes
- for each node i:
 - 1. calculate weighted sum (bipolar):

$$V_i = \sum_{j=1}^{N} w_{ij} x_i x_j \tag{5}$$

1	1	1
0	1	0
0	1	0

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Updating Nodes

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1	1	1
0	1	0
0	1	0



2. compare to given threshold ε (usually 0):

$$V_i > \varepsilon \Rightarrow x_i = 1$$

$$V_i < \varepsilon \Rightarrow x_i = -1 \text{ (binary: 0)}$$

Energy

 analogy in physics: Ising model (spin interaction in a lattice)

$$E = -\sum_{\langle i,j \rangle}^{N} J_{ij} s_i s_j - \mu \sum_{i=1}^{N} h_i s_i \qquad (6)$$

- J: spin-spin interaction, si: z-component of spin,
- μ : atomic magnetic moment, h_i : external magnetic field



 $\label{eq:Figure 1: https://www.researchgate.net/figure/Schematic-representation-of-a-configuration-of-the-2D-Ising-model-on-a-square-lattice.fig2.321920877 \qquad < \square \mathrel{\blacktriangleright} < < \blacksquare \mathrel{\flat} < \equiv \mathrel{\flat} < \equiv \mathrel{\flat} < \equiv \mathrel{\flat} < \equiv \mathrel{\flat} < = = \mathrel{\flat} < = \mathrel{\bullet} < = \mathrel{\flat} < = \mathrel{\bullet} < = \mathrel{\bullet}$

Energy

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- J: spin-spin interaction, si: z-component of spin,
- μ : atomic magnetic moment, h_i : external magnetic field
- define the energy function:

$$E = \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} w_{ij} x_i x_j + \sum_{i=1}^{N} \theta_i x_i \quad (7)$$

 every bit flip is due to energy minimization (local minimum)







Capacity of a Hopfield Network

weight matrix after storing patterns



- pattern recognition = finding local minimum
- storage capacity depends on weight matrix i.e. stored pattern
- rule of thumb: p/N < 0.14 (for Hebbian learning)



э

 complex trained network with several "real" and spurious minima



- complex trained network with several "real" and spurious minima
- emphasize target pattern:

$$W = W + \mu \left(\sum_{x \in X_p} x_i x_j - \sum_{x \notin X_p} x_i x_j \right)$$
(8)



▶ lift only spurious states X_s, such that:

$$W = W + \mu \left(\sum_{x \in X_{\rho}} x_i x_j - \sum_{x \in X_s} x_i x_j \right)$$
(9)



- start at target pattern and calculate a few steps
- if not end state \Rightarrow lift energy at this state ($\in X_{fs}$)

$$W = W + \mu \left(\sum_{x \in X_p} x_i x_j - \sum_{x \in X_{fs}} x_i x_j \right)$$
(10)



Activation Function

- How can we determine the probability of bit flipping?
- How can we put additional information in our network?



 $[\]label{eq:Figure: https://missinglink.ai/guides/neural-network-concepts/7-types-neural-network-activation-functions-right/ <math display="block"> \begin{tabular}{c} \begin{tabular}{c} \end{tabular} & \end{tabu$

PXD Data

- \blacktriangleright 5 \times 5 matrices of signal pixels containing charge information
- absolut position of pattern in detector





0	0	0	0	0
0	1	1	0	0
0	1	1	0	0
0	1	0	0	0
0	0	0	0	0

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Data Properties

data properties are:

- total number of signal pixels
- x length, y length
- total charge
- maximal charge
- position in detector / angle

0	0	0	0	0
0	149	30	0	0
0	67	7	0	0
0	10	0	0	0
0	0	0	0	0

idea: feed network with information via activation function

3D Pattern



Figure 1: https://www.researchgate.net/figure/Left-2D-and-Right-3D-pixel-intensity-map-for-the-ERD2004-CZT-detector-eV2-as-found_fig80_236194566

Figure 2: https://en.wikipedia.org/wiki/Voxel



Figure: Probability for signal of given maximal charged pixel



Figure: Probability for signal of given maximal charged pixel

$$P(q_{max}) = \frac{1}{2} \left(1 - \frac{1}{1 + \exp(-a \cdot q_{max} + b)} \right)$$



Figure: Probability for signal of given maximal charged pixel



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Figure: Probability for signal of given realtion between total charge and track length

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Zernike Moments

- Zernike polynomials Z_{nm} form a complete orthogonal set of functions on the unit disk
- Zernike moment of order n and repetition m:

$$A_{nm} = \frac{n+1}{\pi} \sum_{x} \sum_{y} f(x, y) Z_{nm}^{*}$$
(11)



where n - |m| is even,

$$Z_{nm}(x,y) = Z_{nm}(\rho,\theta) = R_{nm}(\rho)e^{im\theta}$$

and R_{nm} describes radial part



Figure: https://en.wikipedia.org/wiki/Zernike_polynomials#/media/File:Zernike_polynomials2.png= > 💈 🔊 🤇 🔇

Activation Function

How can we use activatoin function f for our problem?



Performance

tests with only simulation data (50:50)

3D	local prop.	global prop.	Zernike mom.	accuracy
\checkmark	х	Х	Х	63.0 %
\checkmark	\checkmark	х	X	76.5 %
\checkmark	\checkmark	\checkmark	x	95.7 %
\checkmark	\checkmark	\checkmark	\checkmark	97.7 %

- real background data: 95.6 %
- Remark: Storkey rule and "post training" didn't make an essential improvement in our case (also pattern dependent)

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Performance

 find comparable quantities: efficiency:

$$\nu_{\textit{signal}} = \frac{\text{number of correctly identified signals}}{\text{total number of signals}}$$

background rejection:

 $\nu_{background} = \frac{\text{number of correctly identified background}}{\text{total number of background}}$

simulation data:

 $u_{signal} = 96.83 \%$ $u_{background} = 98.49 \%$

real background data:

 $\nu_{background} = 95.60 \,\%$

Conclusion and Outlook

- Hopfield network works for binary data
- capacity depends on stored pattern and pattern size
- optimization by using activation function (data properties and Zernike moments)
- ▶ for our data: combination of neural network and data analysis
- Next step:
 - analyse real data
 - try higher Zernike moments
 - variate parameters in activation function
 - try 3-dimensional Storkey learning and "post training"

Thank You for Your attention!



http://www.vias.org/science_cartoons/neural_network.html

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