

# Representation of Decay Relations in Hyperbolic Space

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Belle II Germany Meeting, 20 Sep 2022



Bundesministerium  
für Bildung  
und Forschung





### Goals:

- Prediction of decay channels from final state particles
  - > Tell the branching ratios of different decay modes in a dataset
- Full reconstructions of decay trees



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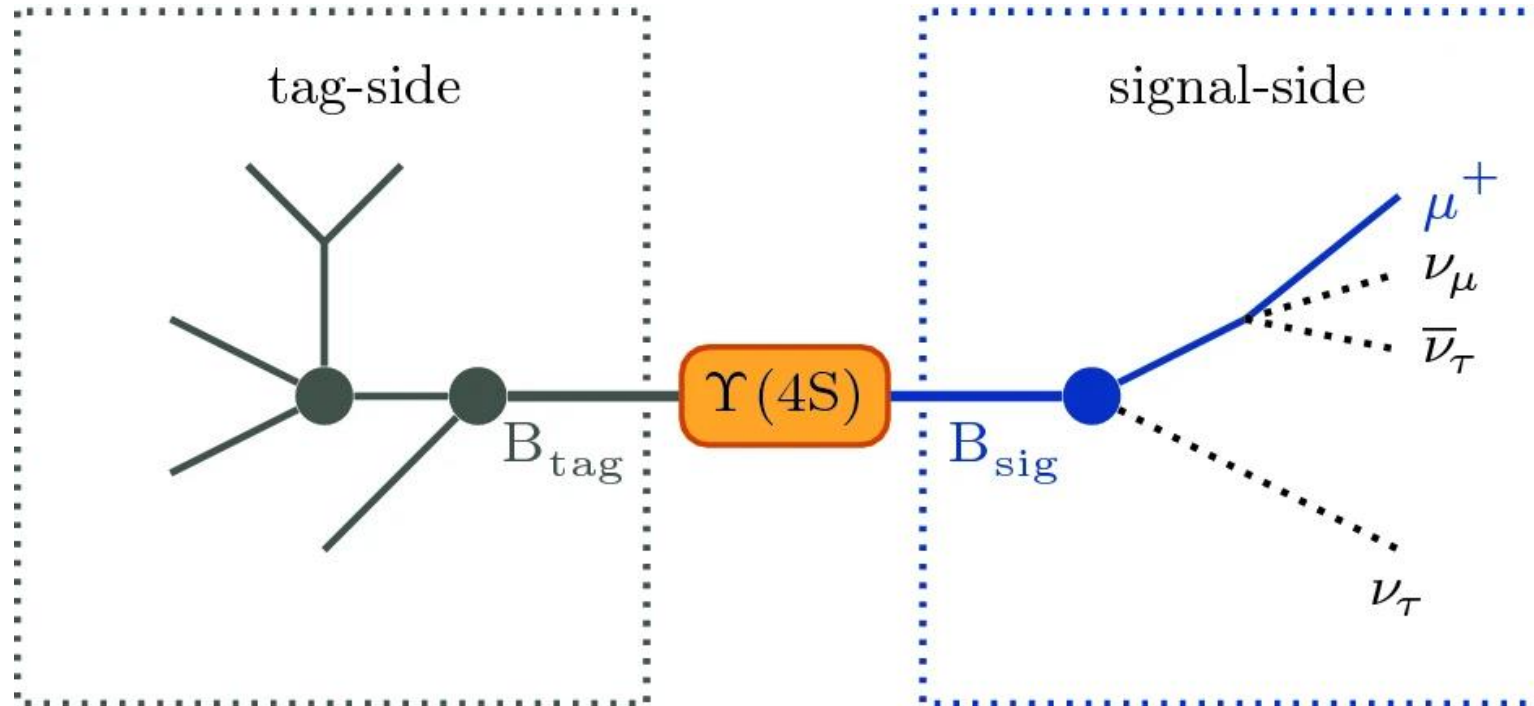
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### Related work:

- Full Event Interpretation



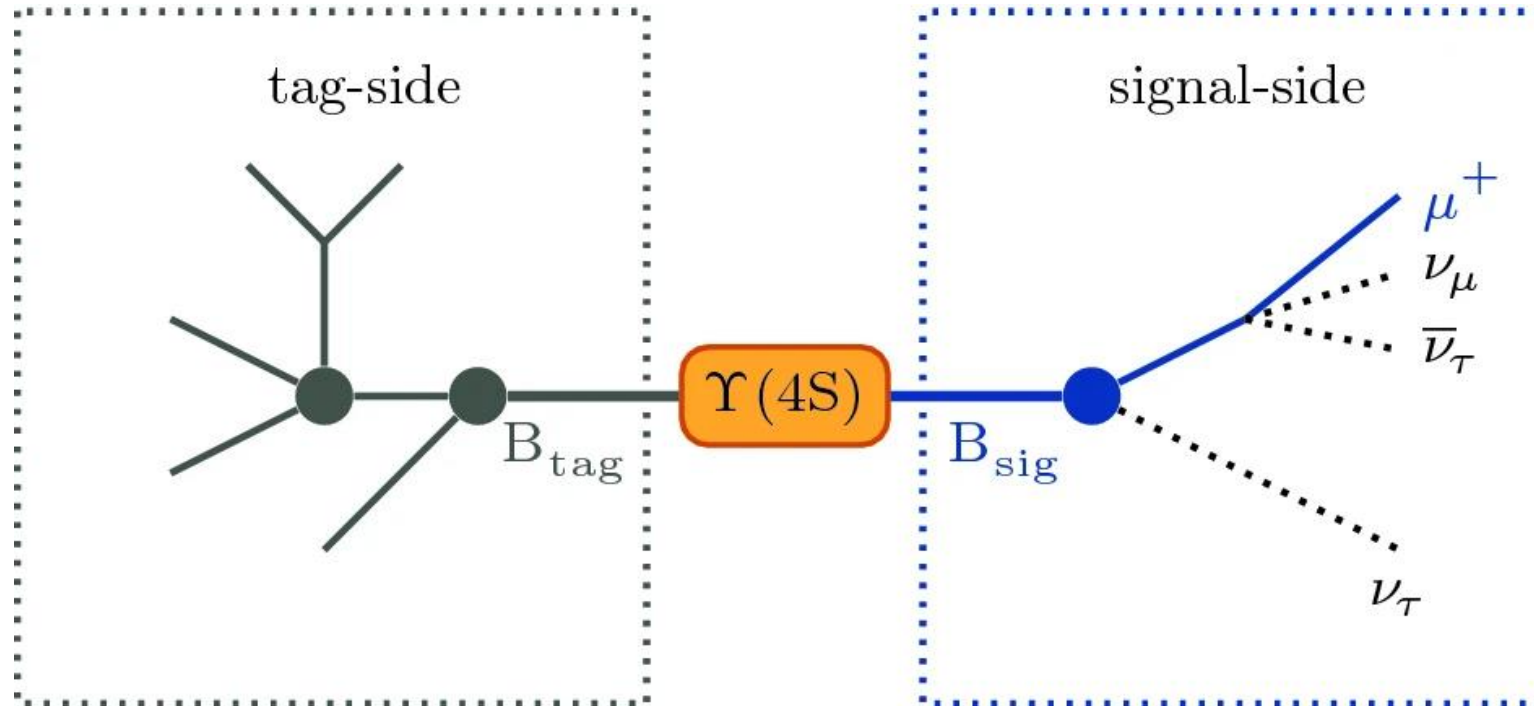
## Full Event Interpretation



- Explicitly reconstruct tag side
- Recover the kinematic and flavour information of signal side



## Full Event Interpretation



- Explicitly reconstruct tag side
- Recover the kinematic and flavour information of signal side
- Kernel: Decision Tree to predict reconstructions  
-> Performance strongly restricted by training



### Full Event Interpretation

- Low tag-side efficiency (the fraction of correctly tagged  $Y(4S)$  events)

	$B^{\pm}$ (%)	$B^0$ (%)
Hadronic	0.76	0.46
Semileptonic	1.80	2.04

- Low covered branching fractions

	Inclusive		Exclusive	
	$B^{\pm}$ (%)	$B^0$ (%)	$B^{\pm}$ (%)	$B^0$ (%)
Hadronic	9.0	9.8	1.7	1.1
Semileptonic	17.4	15.3	5.2	4.0



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### Related work:

- Full Event Interpretation

### Limitation of FEI:

- Low tagging efficiency or tag-side efficiency
- Low covered branching fractions



## Design:

- Create a space to continuously represent all possible decays
  - > not restricted by the channels used in the training





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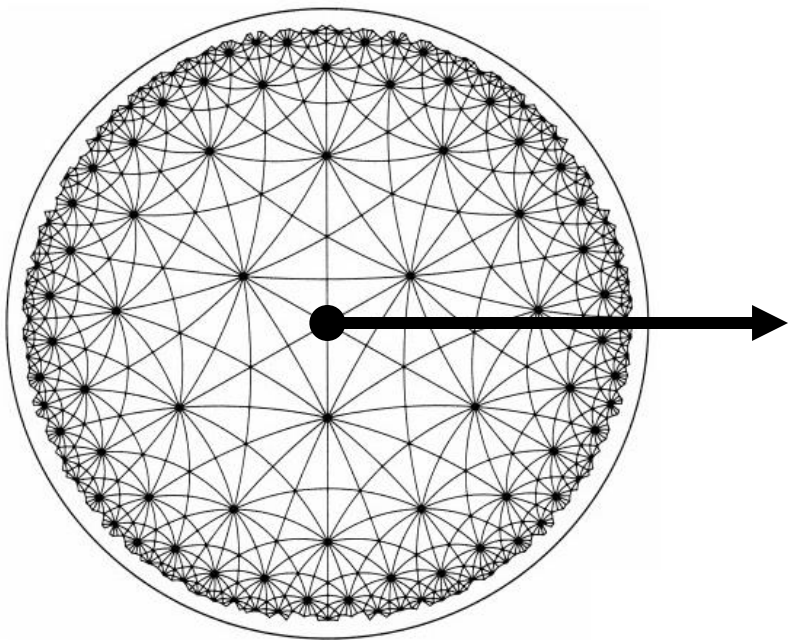
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- Build dynamics in the space to introduce reconstruction processes



**Possible solution: Hyperbolic Space**



## Possible solution: Hyperbolic Space (2D example – Poincare disc)



Curves = Straight lines in Poincare disc

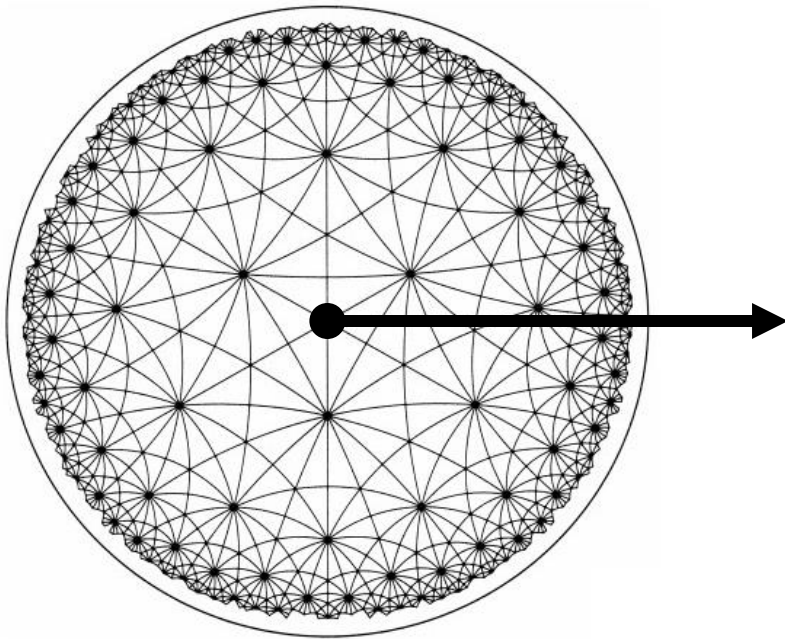
$$\mathbb{D}^n = \{x \in \mathbb{R}^n : c\|x\|^2 < 1, c \geq 0\}$$

$$g^{\mathbb{D}} = \lambda_c^2 g^E$$

$$\lambda_c = \frac{2}{1-c\|x\|^2}$$



## Possible solution: Hyperbolic Space (2D example – Poincare disc)



Properties:

- Rotational symmetry
- Size of an object with distance  $d$  to the center is proportional to  $1 - d^2$ 
  - > Points will never reach the boundary
  - > Effective space near the boundary is infinite
- Volume of the space scales exponentially with radius

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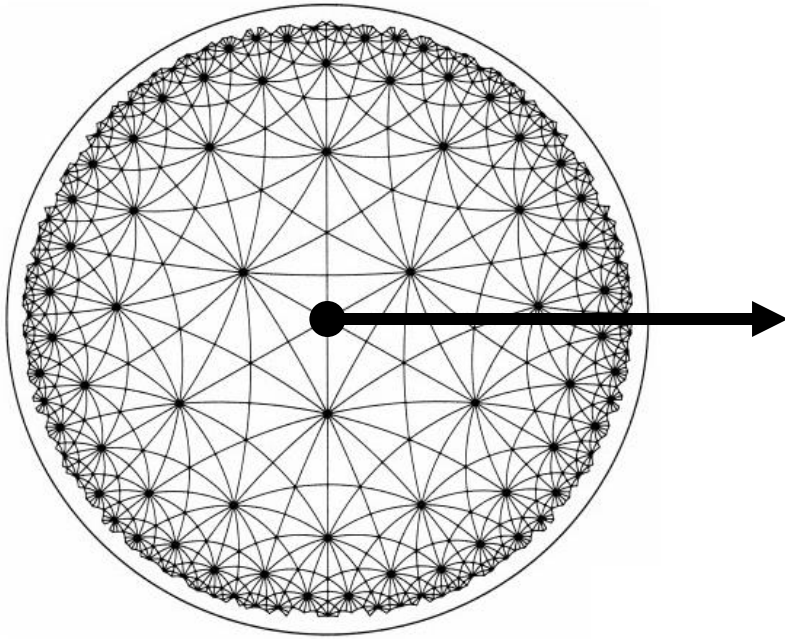
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Comparison:

- In Euclidean spaces: Volume grows **polynomially** with radius
- For trees: Number of nodes grows **exponentially** with level

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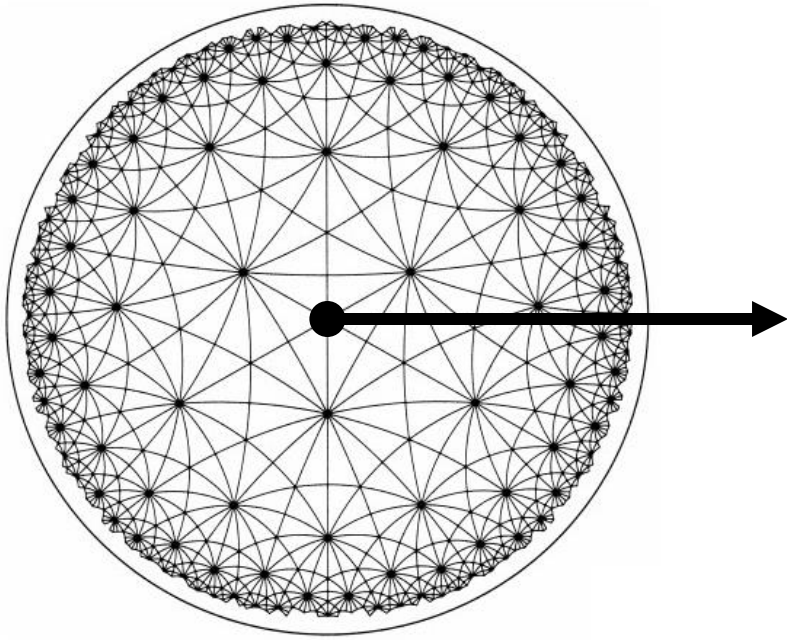
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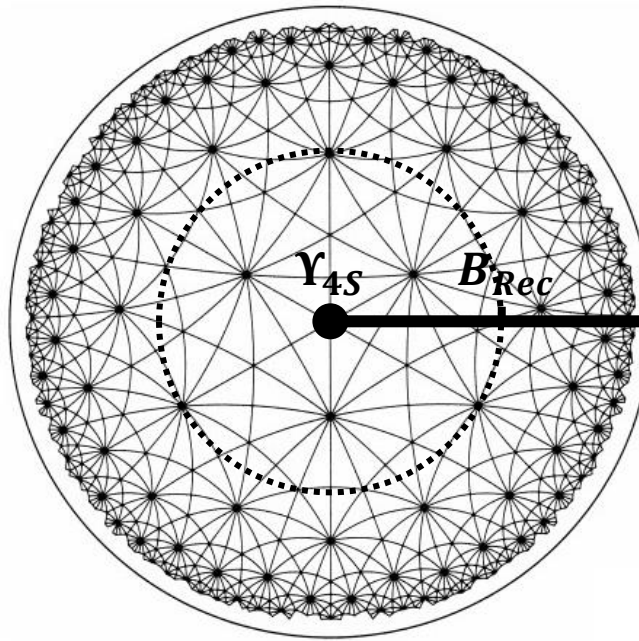


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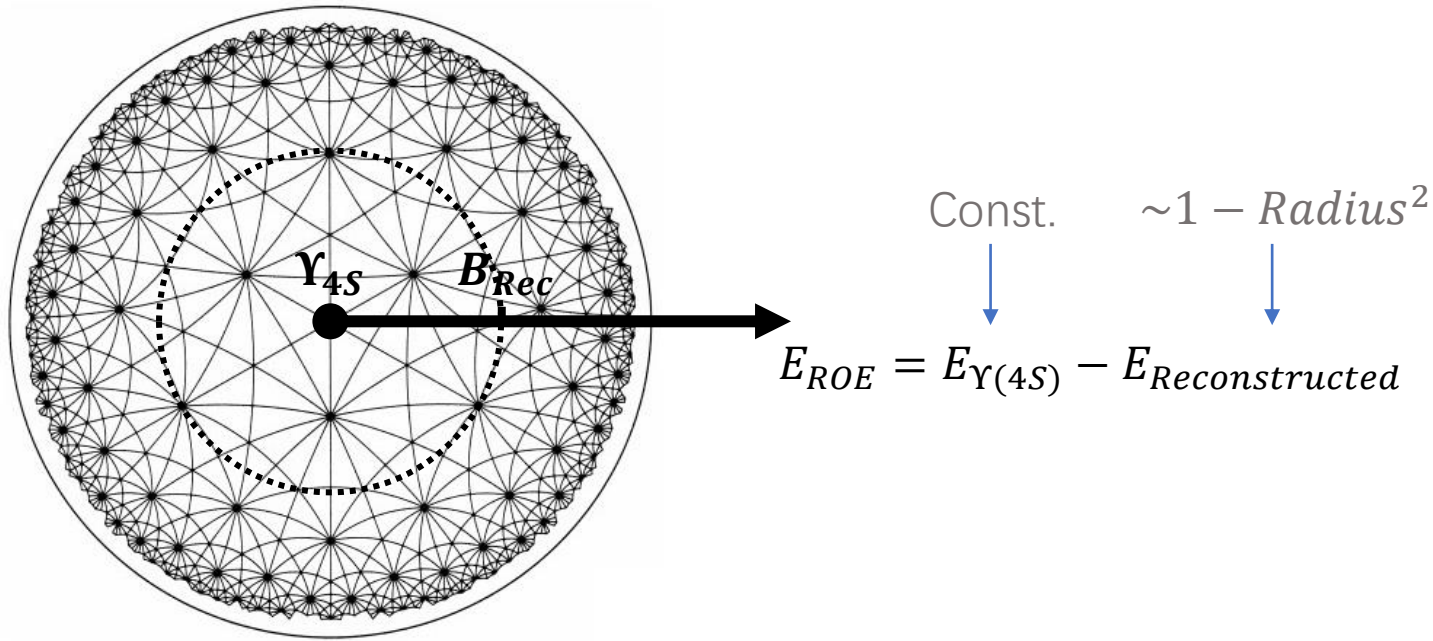


$$E_{ROE} = E_{\gamma(4S)} - E_{Reconstructed}$$

Const.  $\sim 1 - \text{Radius}^2$



## Possible solution: Hyperbolic Space (2D example – Poincare disc)



- Center: Singularity containing all full reconstructions of  $Y(4S)$  -> Empty rest of event (ROE)
- Bulk points: Partially reconstructed decays
- Points near boundary: Starting points of reconstructions
  - > The less reconstructed, the smaller branching ratio (taking less place in embedded space)
  - > Enable all possible decays



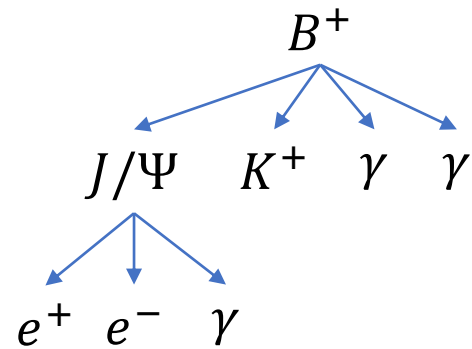
## Proof of concept: Toy Monte Carlo

### Dataset:

Four channels:

- $B^+ \rightarrow (J/\Psi \rightarrow e^+ e^-) K^+$
- $B^- \rightarrow (D^0 \rightarrow K^- \pi^+) \pi^-$
- $B^+ \rightarrow \overline{D^0} \pi^+ \pi^0$
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Each event (Y4S Decay) produces several samples according to the depth of particles to its root  $B$  meson, e.g.





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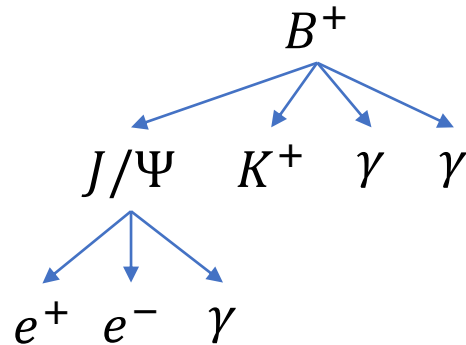
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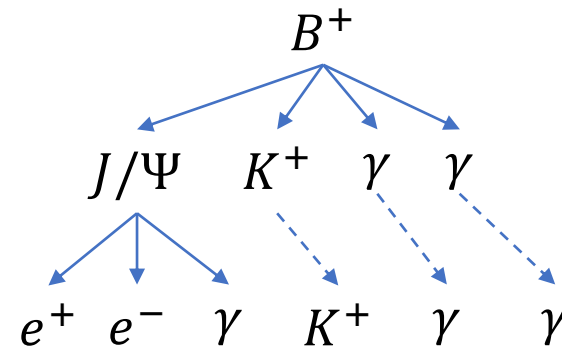
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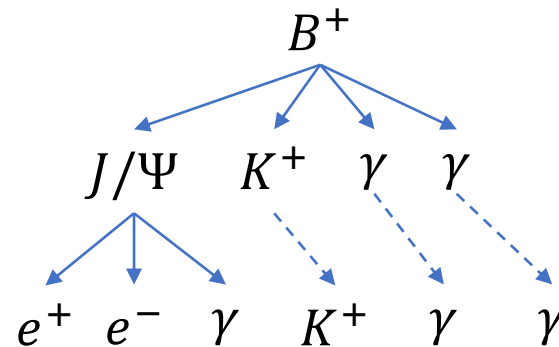
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Each particle carries 12 features (**Bold** for reconstruction part)

**PDG**, mass, charge, energy, production time, x, y, z, **px**, **py**, **pz**, nDaughters





Workflow:

Stage	Neural Networks	Task	Technics	Status
Particle Level Embedding				
Sample Level Embedding				
Reconstruction				





## Workflow:

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Particle Level Embedding	Automatic Feature Interaction (AutoInt) + Transformer Encoder			
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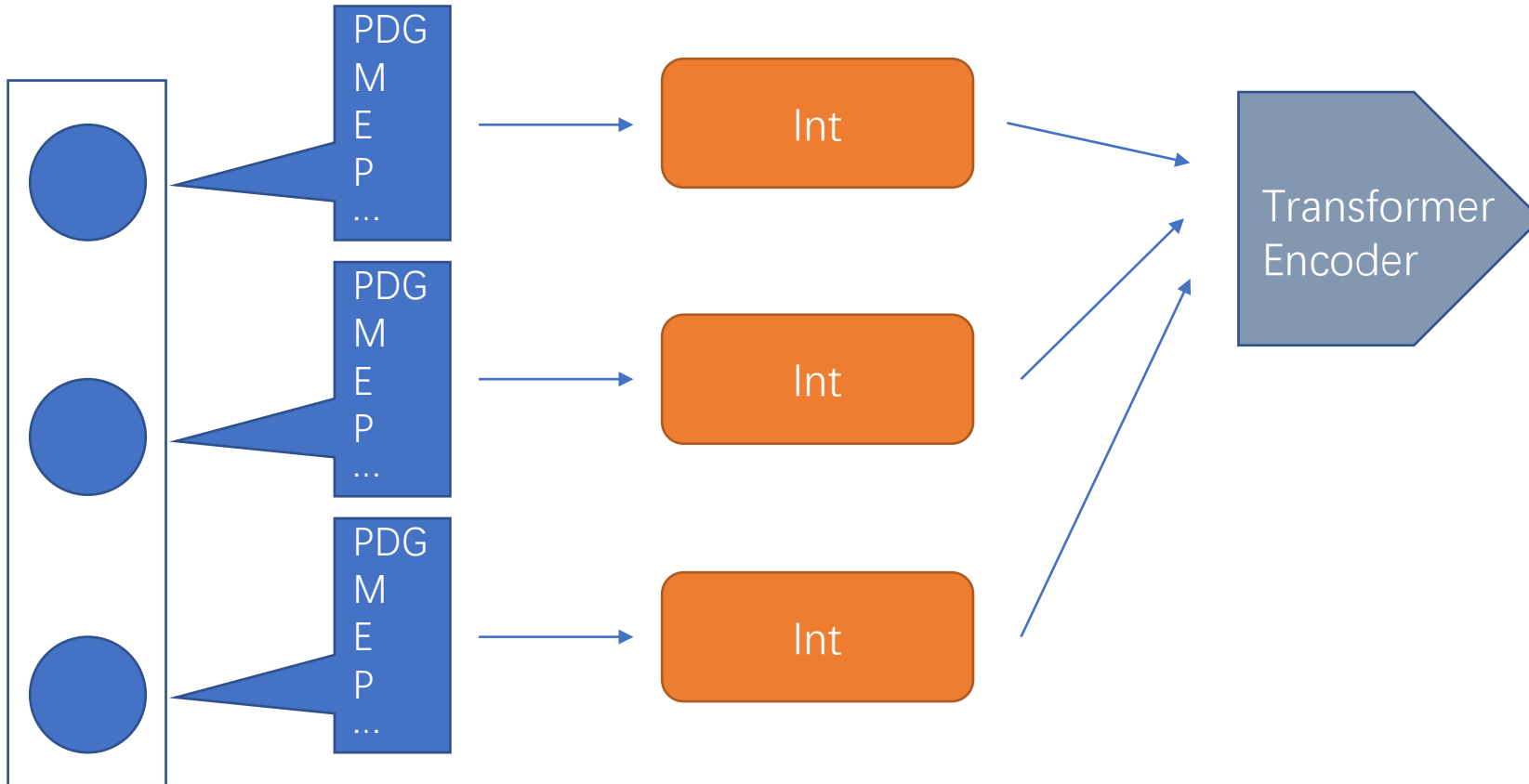


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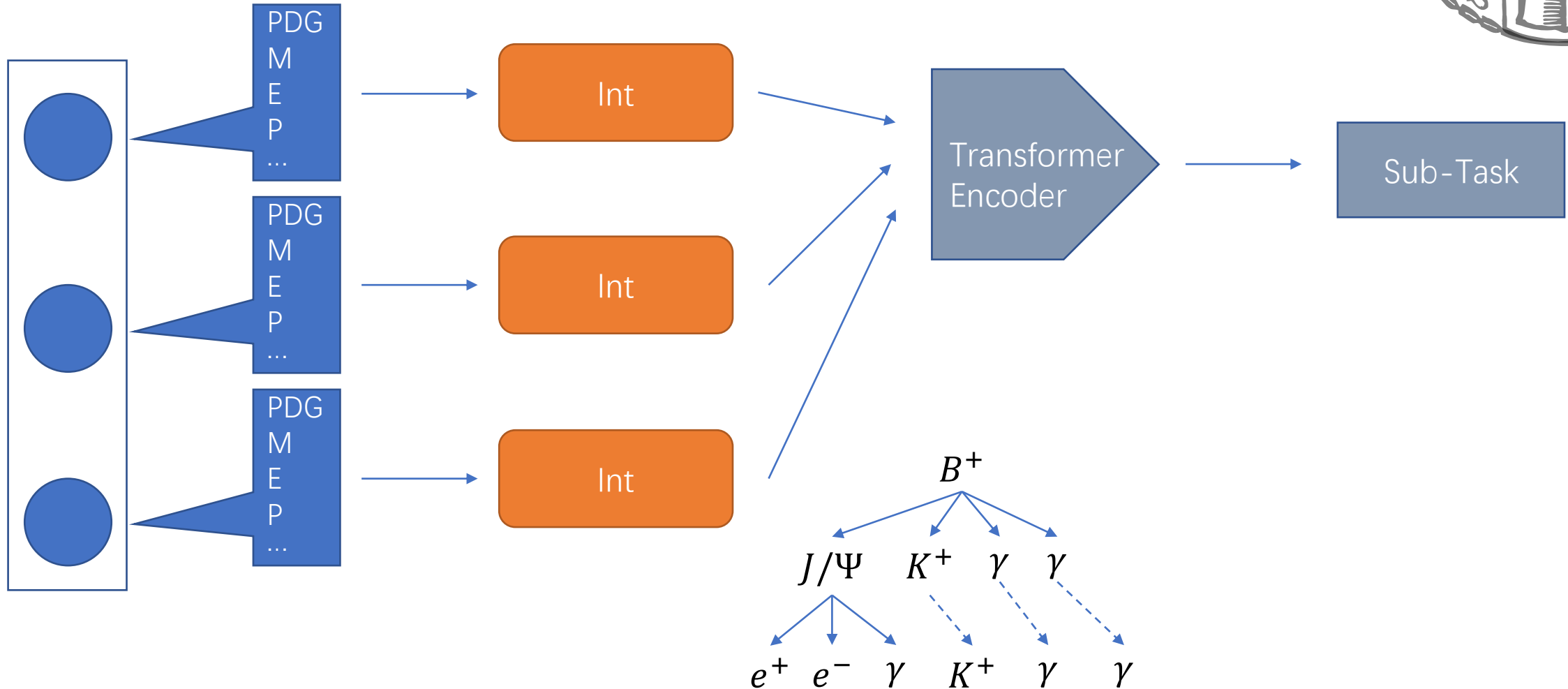


## Particle Level Embedding:



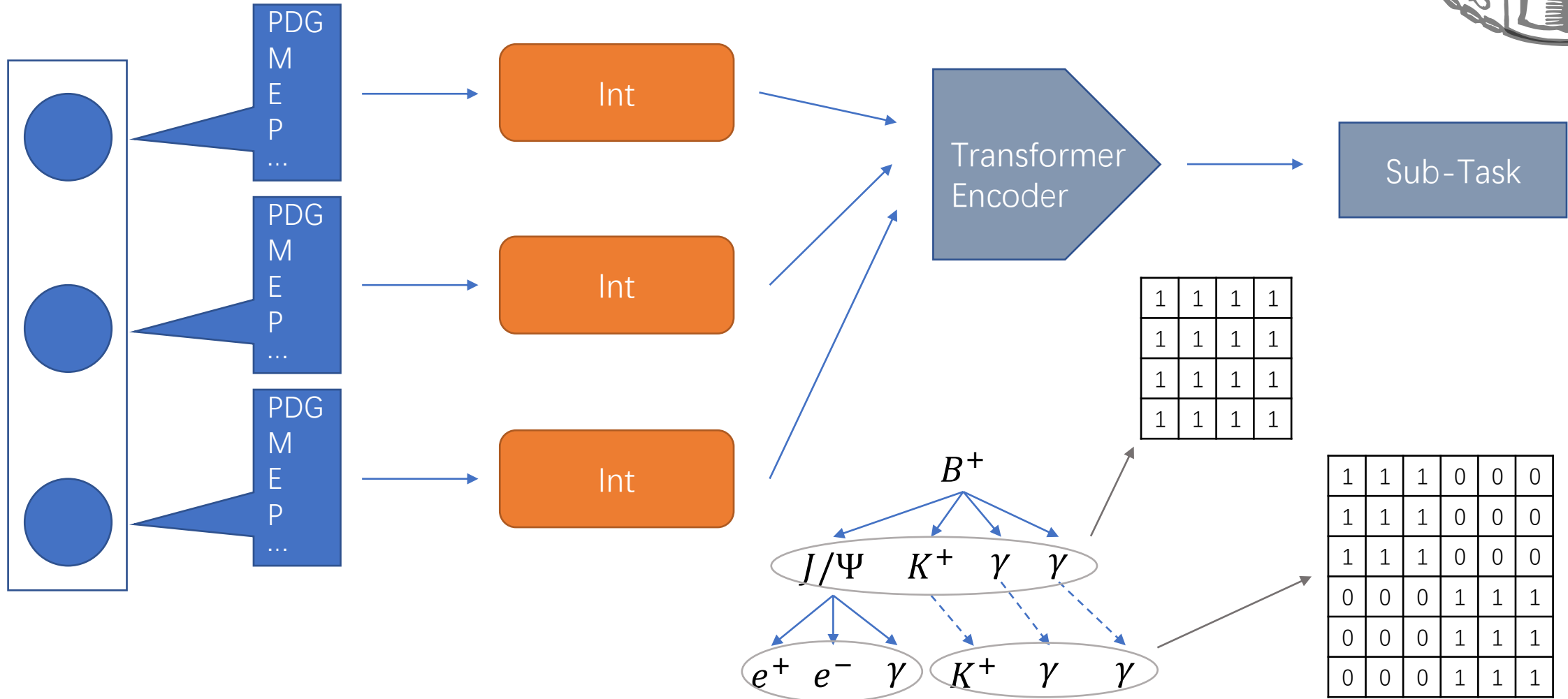


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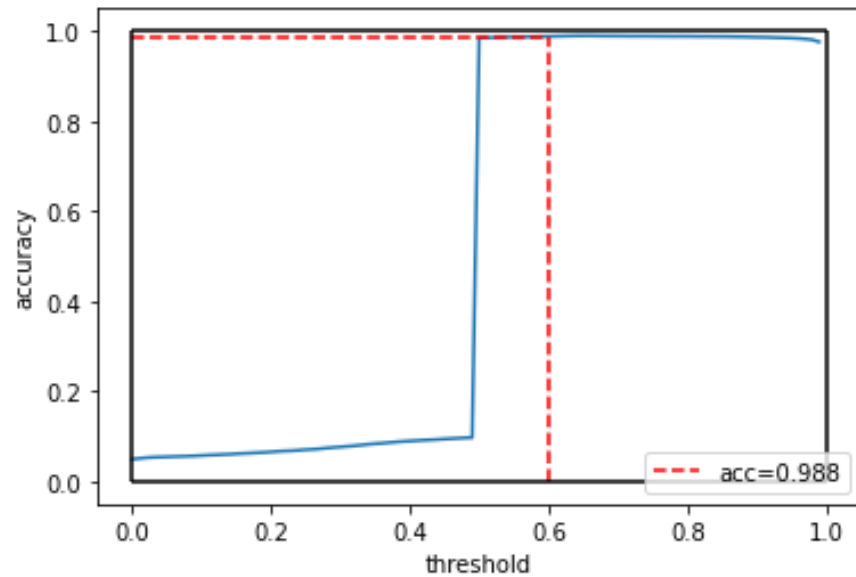




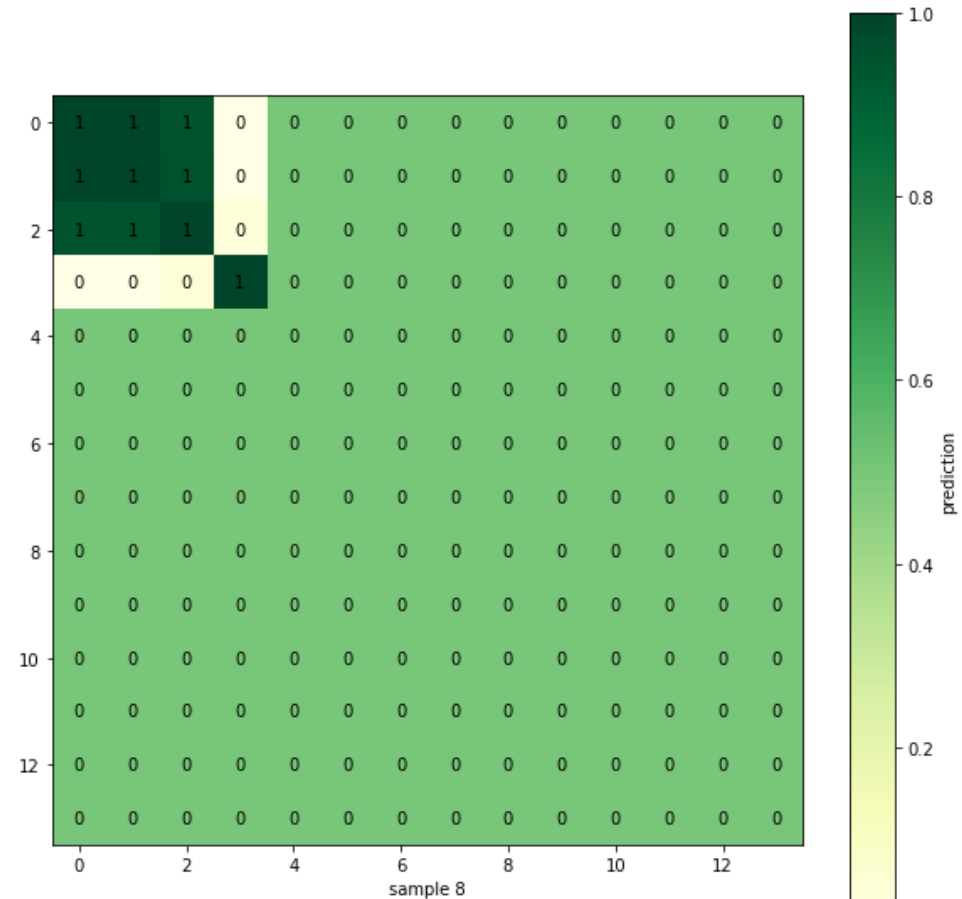


## Particle Level Embedding:

Performance on toy MC



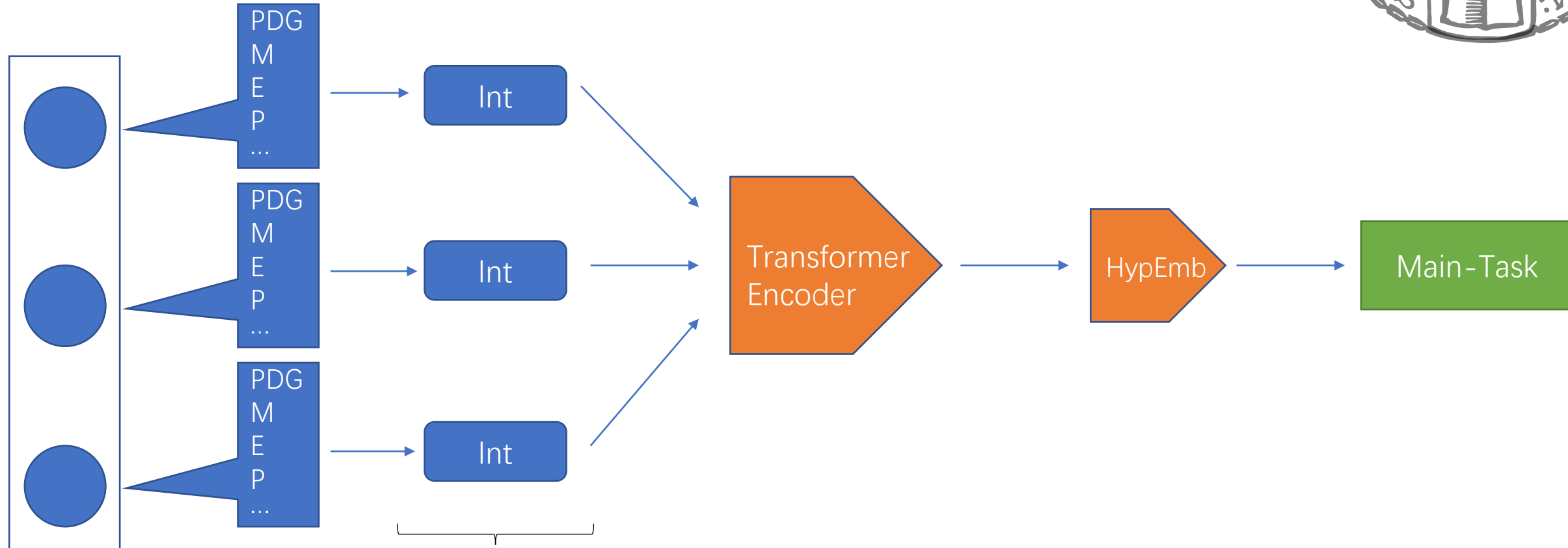
Accuracy



Prediction



## Sample Level Embedding:

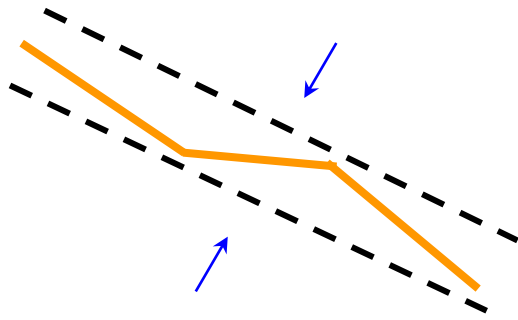


Pre-learned particle level embedding:  
Frozen at the beginning of trainings



## Sample Level Embedding – Losses:

- Intra loss: align the samples from the same decay event, separate otherwise

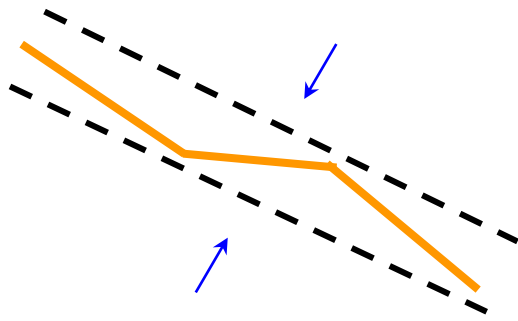


Intra loss

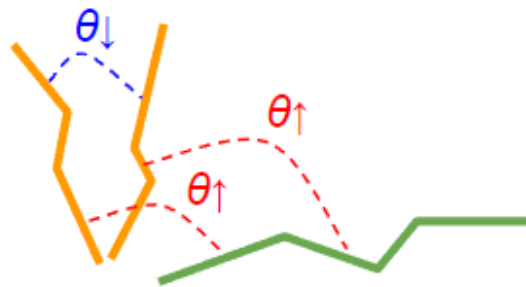


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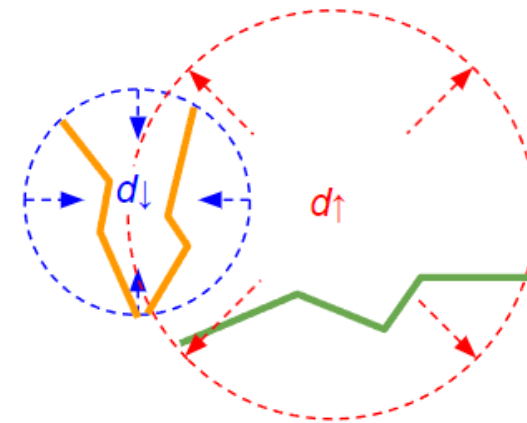
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- Inter loss:
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Intra loss



Inter loss - Angle

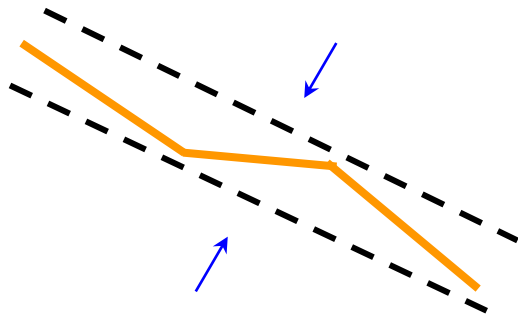


Inter loss - Distance

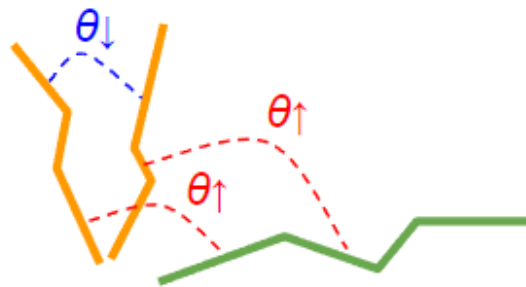


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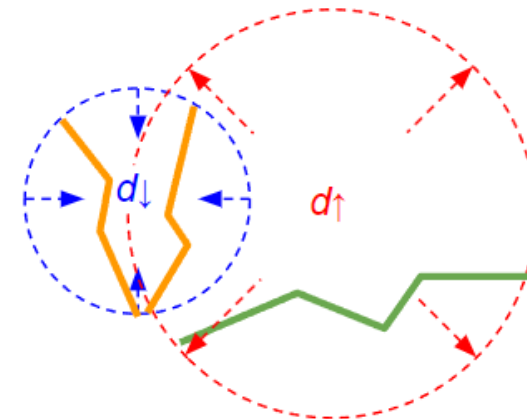
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- Radius loss: encourage the radius of embedded samples to be certain values according to their depths will be replaced by fix radius calculated from  $E_{ROE}$  in the future



Intra loss



Inter loss - Angle



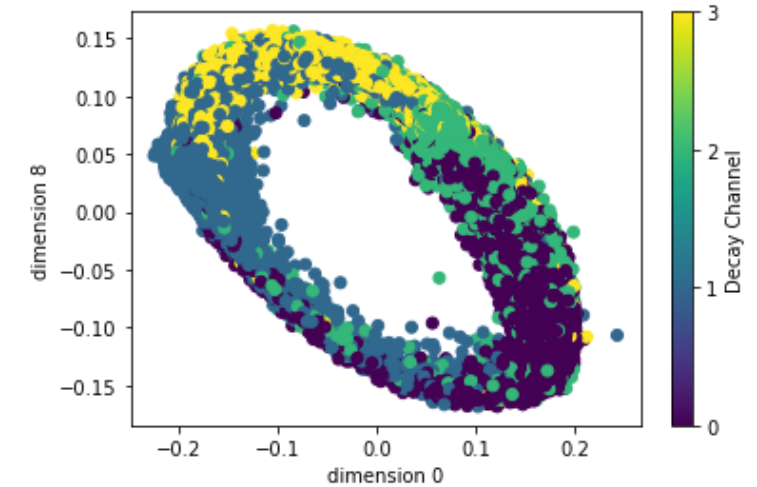
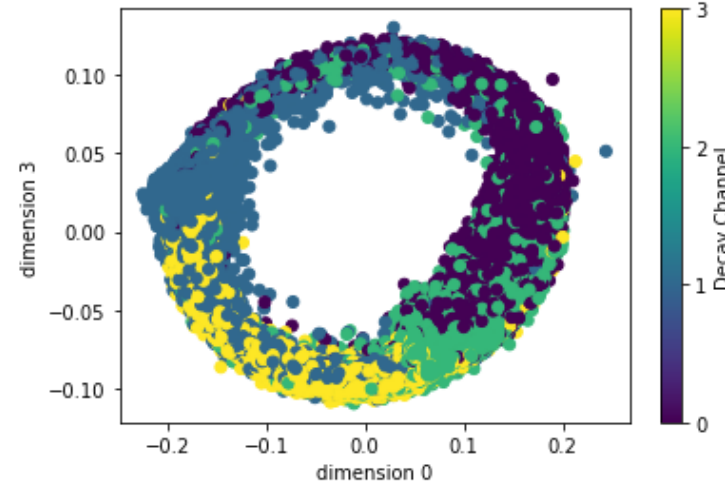
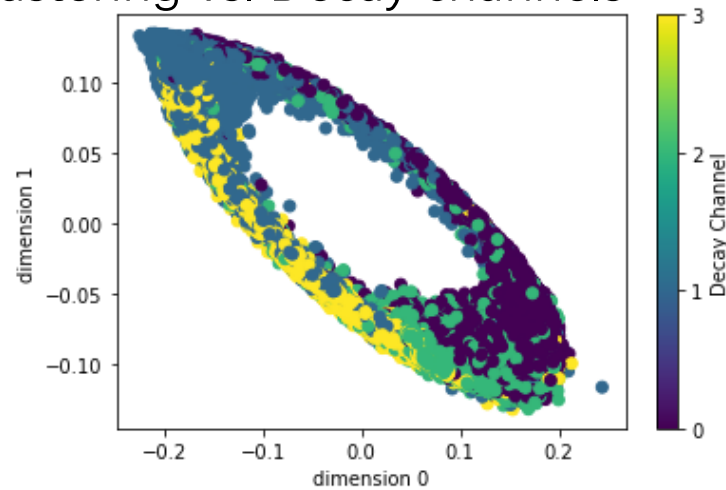
Inter loss - Distance



## Sample Level Embedding:

Visualisation with 16 dimensional hyperbolic embedding

- Clustering vs. Decay channels

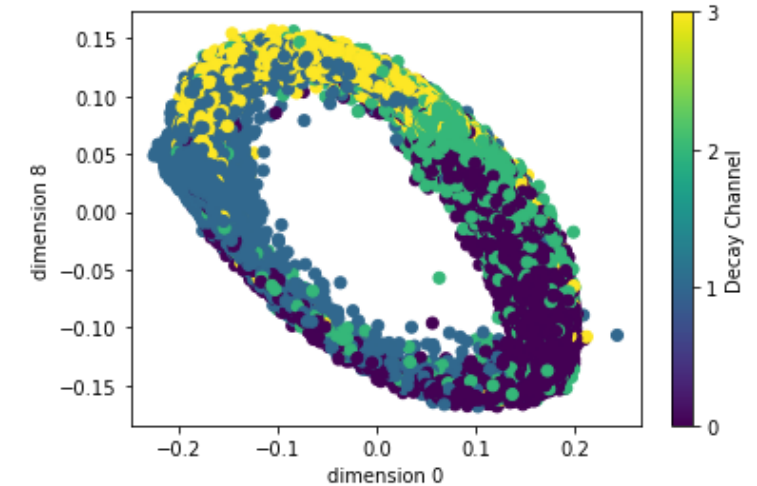
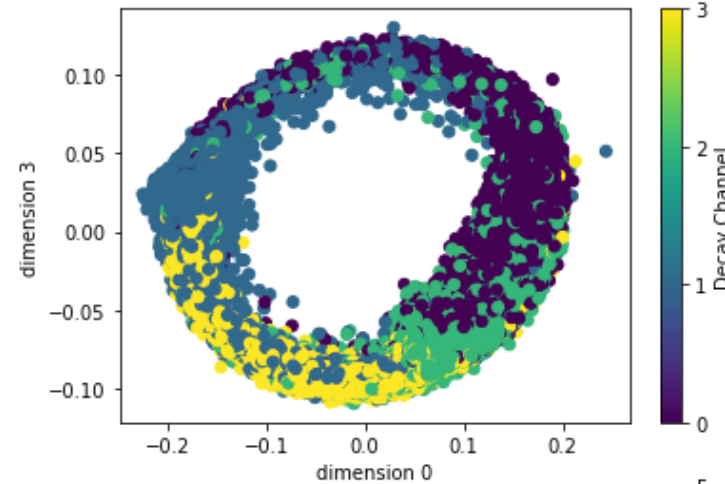
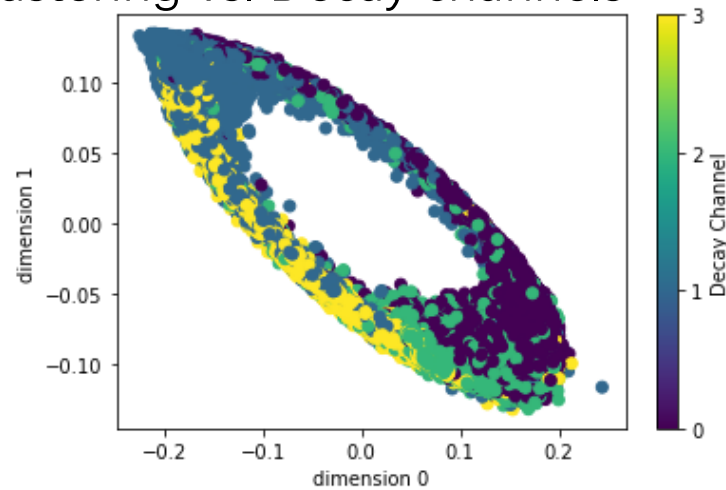




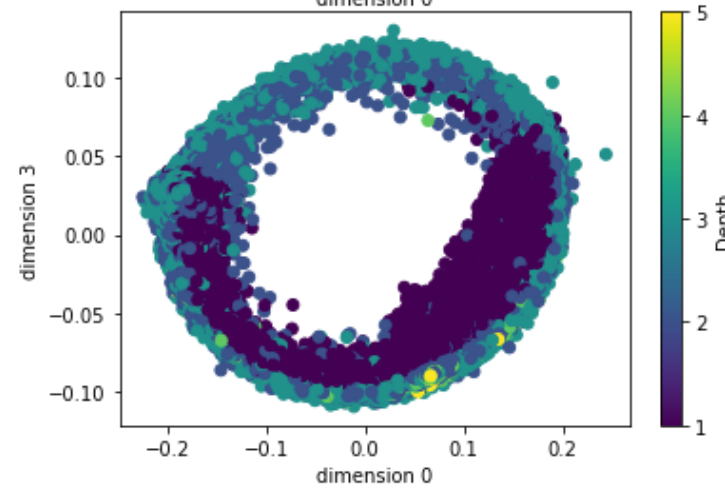
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- Clustering vs. Depth

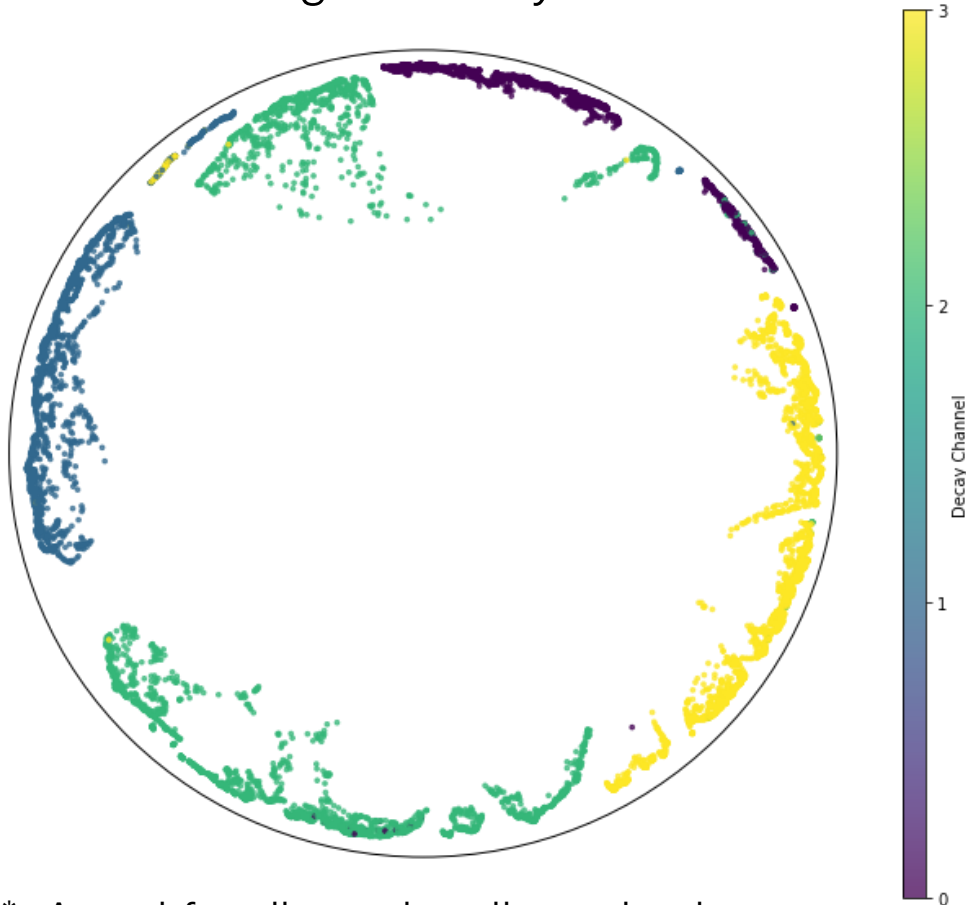




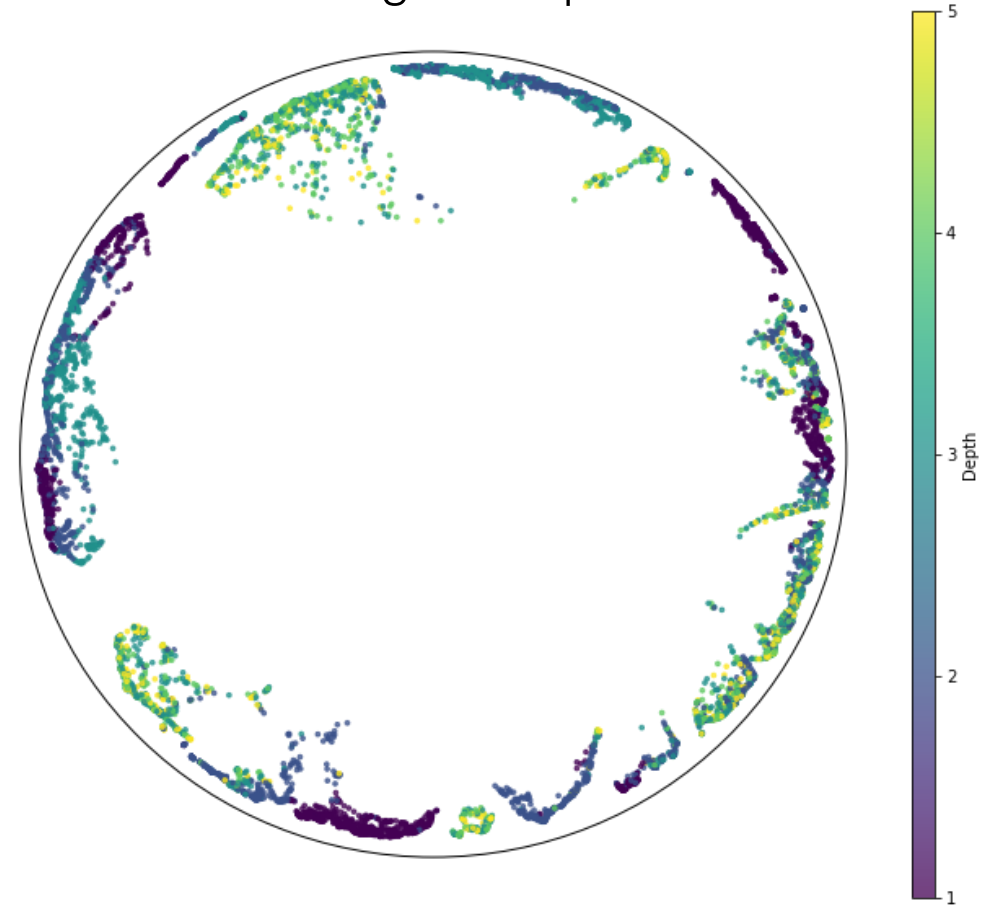
## Sample Level Embedding:

Visualisation with UMAP\* for 16 dimensional hyperbolic embedding

Clustering vs. Decay channels



Clustering vs. Depth



UMAP\*: A tool for dimensionality reduction





### Capacities:

Particle Level Embedding

- 12K Parameters

Sample Level Embedding

- 900K Parameters
- 16-D hyperbolic space



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In Comparison – Famous Networks using Transformer

- Vision Transformer (small): 85M Parameters
- BERT (small): 110M Parameters
- GPT-3: 175B Parameters
- Hyperbolic Vision Transformer: 22M Parameters, 384-D hyperbolic space



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-> **Great potential for improvement**

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- Finished the prediction of decay channels from final state particles for toy MC
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### Outlook:

- Once well trained with large dataset, can be used for the reconstruction of any decay channels
- The workflow / well trained networks can also be invested on other HEP projects

# Thank You for your Attention

Boyang Yu

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*LMU München*

Belle II Germany Meeting, 20 Sep 2022



## Reference:

1. T. Keck et al. "The Full Event Interpretation -- An exclusive tagging algorithm for the Belle II experiment", *arXiv:1807.08680*
2. T. Keck, "The Full Event Interpretation for Belle II", *IEKP-KA-2014-18*
3. W. Peng et al. "Hyperbolic Deep Neural Networks: A Survey", *arXiv:2101.04562*
4. A. Vaswani et al. "Attention Is All You Need", *arXiv:1706.03762*
5. W. Song et al. "AutoInt: Automatic Feature Interaction Learning via Self-Attentive Neural Networks", *arXiv:1810.11921*
6. K. Stelzner et al. "Generative Adversarial Set Transformers", *Workshop on Object-Oriented Learning at ICML 2020*
7. L. McInnes et al. "UMAP: Uniform Manifold Approximation and Projection for Dimension Reduction", *arXiv:1802.03426*
8. A. Ermolov et al. "Hyperbolic Vision Transformers: Combining Improvements in Metric Learning", *arXiv:2203.10833*



# Backup





## Hyperbolic metrics

Addition: 
$$\mathbf{x} \oplus_c \mathbf{y} = \frac{(1 + 2c\langle \mathbf{x}, \mathbf{y} \rangle + c\|\mathbf{y}\|^2)\mathbf{x} + (1 - c\|\mathbf{x}\|^2)\mathbf{y}}{1 + 2c\langle \mathbf{x}, \mathbf{y} \rangle + c^2\|\mathbf{x}\|^2\|\mathbf{y}\|^2}$$

Distance: 
$$D_{hyp}(\mathbf{x}, \mathbf{y}) = \frac{2}{\sqrt{c}} \operatorname{arctanh}(\sqrt{c}\|-\mathbf{x} \oplus_c \mathbf{y}\|)$$

Exponential: 
$$\exp_{\mathbf{x}}^c(\mathbf{v}) = \mathbf{x} \oplus_c \left( \tanh \left( \sqrt{c} \frac{\lambda_{\mathbf{x}}^c \|\mathbf{v}\|}{2} \right) \frac{\mathbf{v}}{\sqrt{c}\|\mathbf{v}\|} \right)$$

with  $\mathbf{x}$  the base point, usually set to 0



## Pairwise Cross-Entropy Loss

- Pairwisely calculate hyperbolic distance and euclidical cosine similarity

$$D_{hyp}(\mathbf{x}, \mathbf{y}) = \frac{2}{\sqrt{c}} \operatorname{arctanh}(\sqrt{c} \| -\mathbf{x} \oplus_c \mathbf{y} \|)$$

$$D_{cos}(\mathbf{z}_i, \mathbf{z}_j) = \left\| \frac{\mathbf{z}_i}{\|\mathbf{z}_i\|_2} - \frac{\mathbf{z}_j}{\|\mathbf{z}_j\|_2} \right\|_2^2 = 2 - 2 \frac{\langle \mathbf{z}_i, \mathbf{z}_j \rangle}{\|\mathbf{z}_i\|_2 \cdot \|\mathbf{z}_j\|_2}$$

- Calculate the cross entropy losses w.r.t the two metrics for positive pairs  $(i, j)$

$$l_{i,j} = -\log \frac{\exp(-D(\mathbf{z}_i, \mathbf{z}_j)/\tau)}{\sum_{k=1, k \neq i}^K \exp(-D(\mathbf{z}_i, \mathbf{z}_k)/\tau)}$$



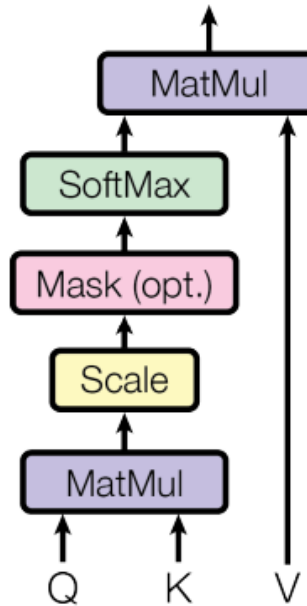
## Building Block: Multihead Attention

- Inputs and outputs are all vectors
  - $Q$ : Query
  - $K$ : Keys
  - $V$ : Values
- Weights represent the similarity of  $Q$  and  $K$
- Attention is reweighted  $V$

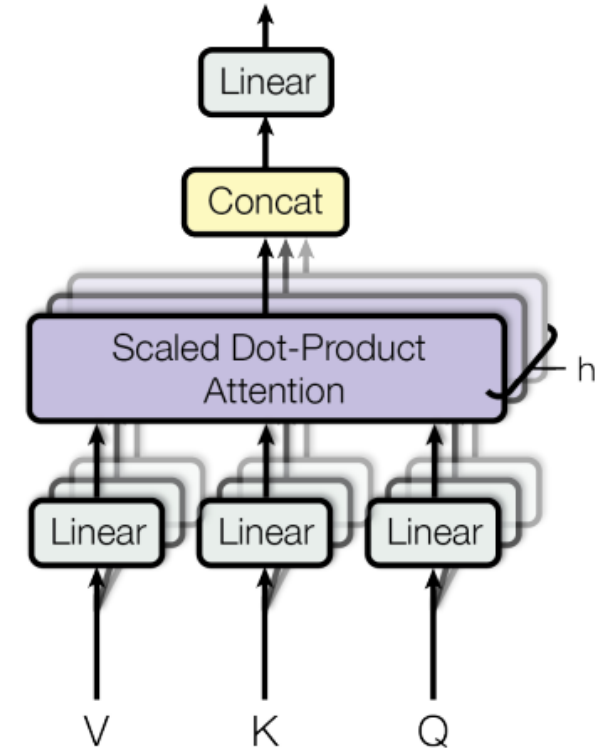
$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

- Multi-Head enables different combinations of the subspaces of the inputs through linear projections

Scaled Dot-Product Attention

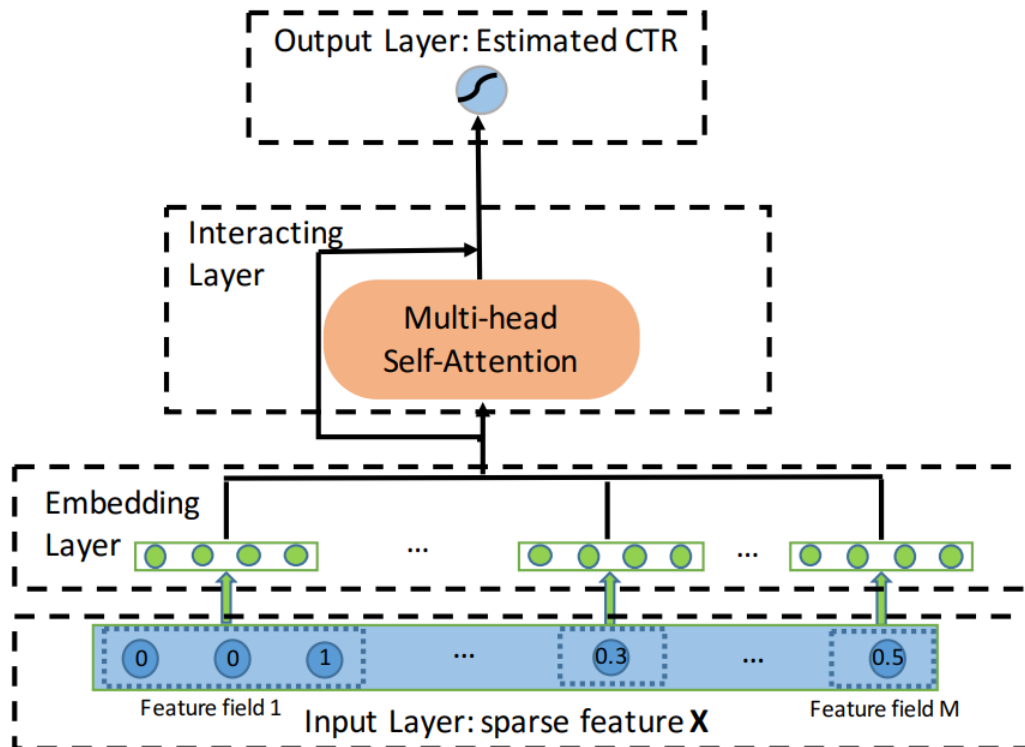


Multi-Head Attention

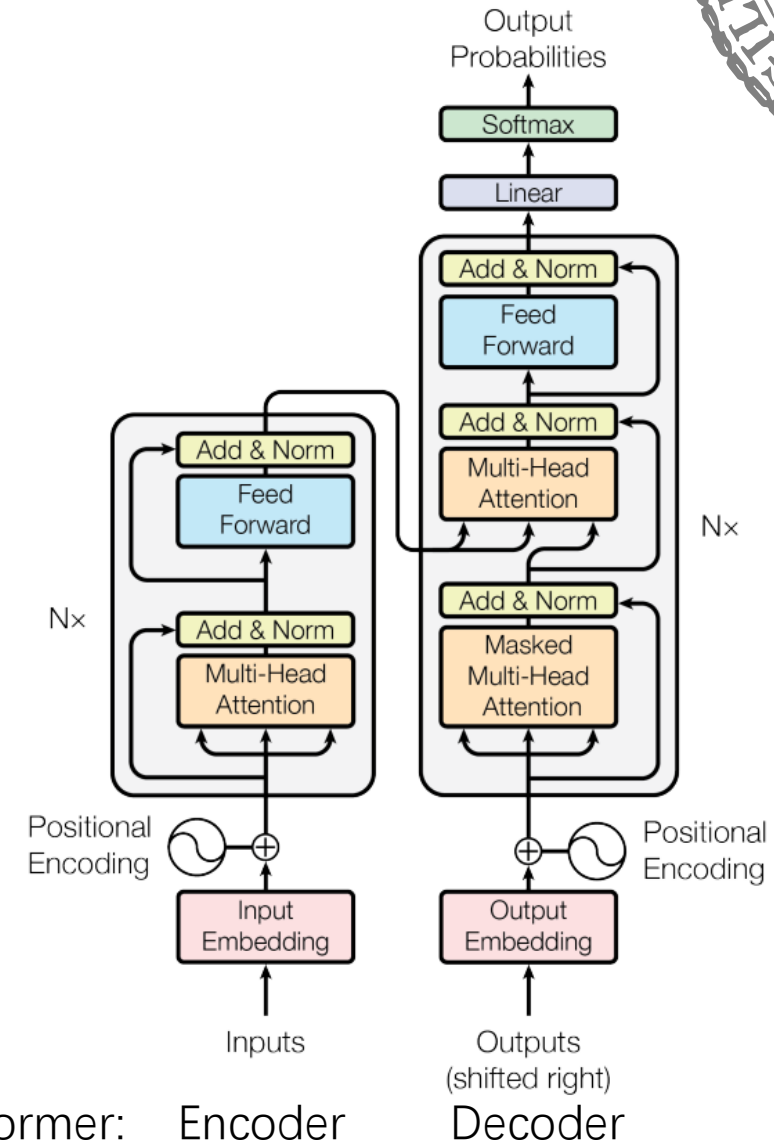




## Building Block: Interactor and Transformer



AutoInt: Interactor



Transformer: Encoder Decoder



## Reconstruction: Generative Adversarial Set Transformers + Knowledge Transfer

