CDCTRG major problem in 2022 2022/11/23 T.Koga

Motivation

-I would like to remind what is the major issues of CDCTRG in 2022ab, and needed counter measure in LS1

-Major issues:

-CDC gain drop

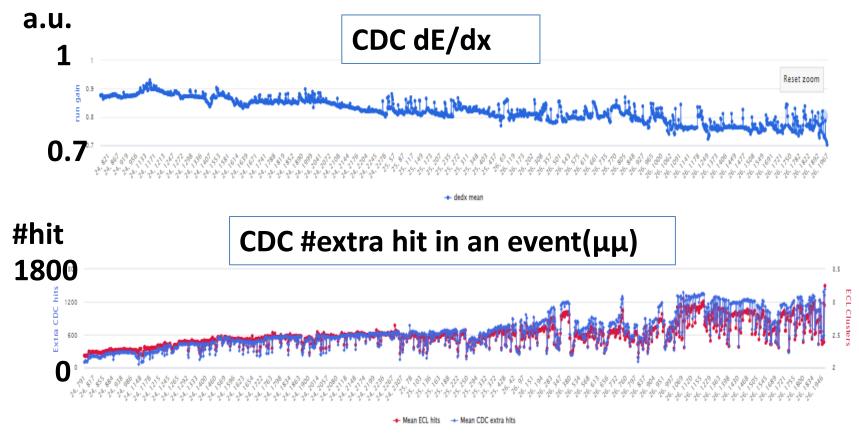
 \rightarrow decrease CDCTRG efficiency

-beamBG increase

 \rightarrow increase CDCTRG rate

Reminder: CDC gain drop

-CDC gain has been decreased, correlated with beamBG
-~20% gain drop at the end of 2022b
-Jira: https://agira.desy.de/browse/BIIDP-5529
-<u>report</u> from Taniguchi-san at B2GM



start of 2022a

end of 2022b

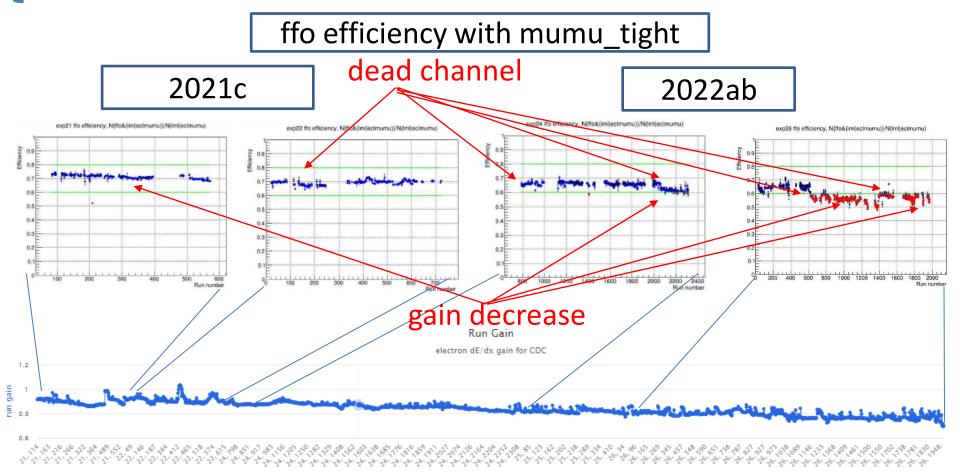
CDCTRG 2D efficiency 2021-2022

-2D efficiency has correlated with CDC gain and dead channel

-step function like change: due to dead channel

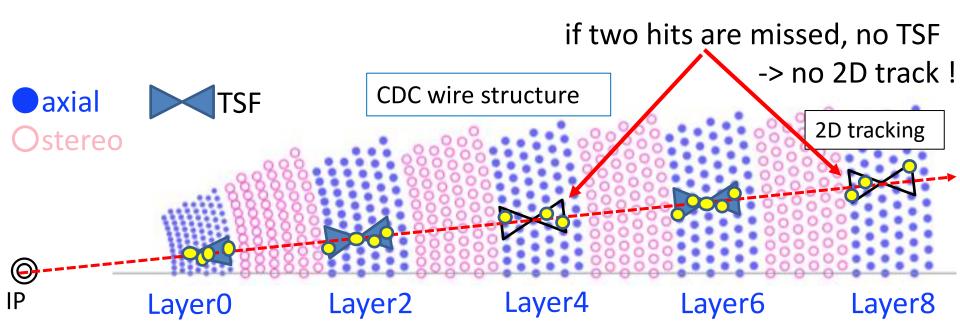
-continuous change: due to gain

-At maximum ~20%(10%) change of two (single) track trigger efficiency



How to recover efficiency

-TSF algorithm requires 4 layer hits in 5 layers, 2D track require 4 TSFs. This requirements are already too tight with low gain.



In order to recover efficiency, it is needed to loosen the requirement.
-1. decrease hit threshold of CDCFE (discriminator for TDC on CDCFE)
-2. modify TSF (no good idea for now)
-3. modify 2D/NN, 3Dhough

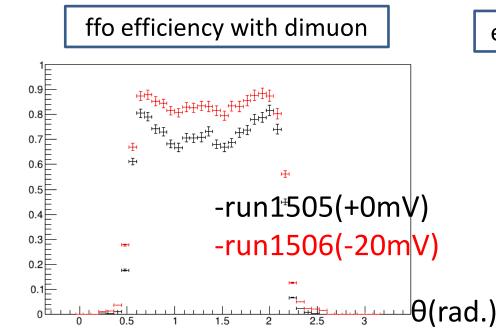
How to recover efficiency: change hit threshold

-Test run is took with lower discriminator threshold: from -10 to -50mV

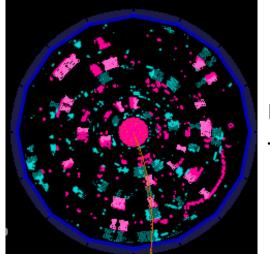
-At -20mV, ffo efficiency increased ~10% (~5% per track) successfully.

-However, trigger rate significantly increased due to higher BG [-20mV: ~1.5 times larger CDCTRG rate [-40mV: ~4 times larger CDCTRG rate

 \rightarrow It is difficult to lower the threshold simply while keeping trigger rate



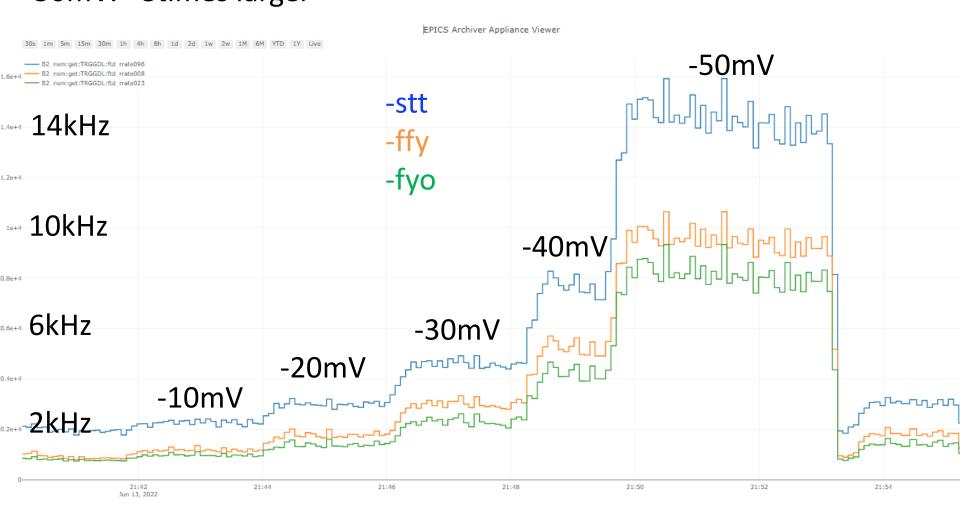
event display with -50mV threshold



many fake tracks

CDCTRG rate with threshold scan

-CDCTRG rate dramatically increased by the threshold scan -20mV: ~1.5 times larger -40mV: ~4 times larger -50mV: ~8times larger



How to recover efficiency: modify tracker

-2D: Koga's talk tomorrow

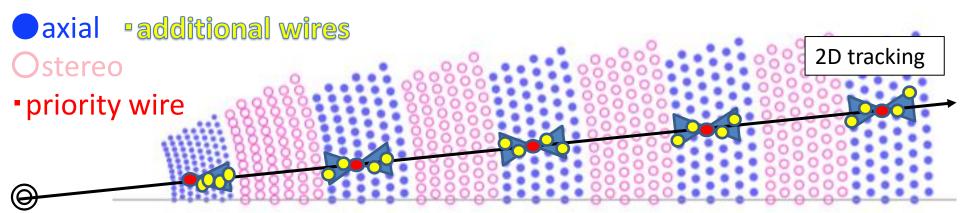
-tracker is modified to count the number of hit layers inside TSF

-With ADC cut, ~30% rate reduction is possible while lowering TDC threshold.

-3D,NN, 3DHough:

IP

-3D,NN: if efficiency decreases at 2D, maybe there is no much things to do -3DHough: should improve efficiency largely with loose TSF requirement

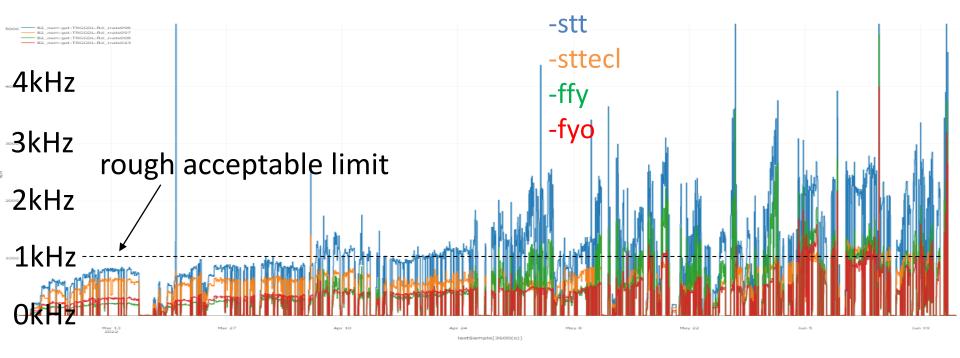


	threshold	efficiency	efficiency with -20mV	track rate
original 2D	4(TSF)	0.857	0.893	3.4kHz
new 2D 10 <adc<700< td=""><td>15(hit in TSF)</td><td>0.872</td><td>0.904</td><td>2.9kHz</td></adc<700<>	15(hit in TSF)	0.872	0.904	2.9kHz
new 2D 20 <adc<400< td=""><td>15(hit in TSF)</td><td>0.843</td><td>0.875</td><td>2.4kHz</td></adc<400<>	15(hit in TSF)	0.843	0.875	2.4kHz

Reminder: CDCTRG rate in 2022ab

-CDCTRG rate has been increased during 2022ab due to high BG -Need to reduce CDCTRG rate of ffy,fyo,stt ~50% during LS1

-luminosity will increase ~10 times: ~1kHz is allowed with present luminosity



How to reduce trigger rate: CDCFE,2D,NN trackers

-CDCFE: modify crosstalk filtering

-2D: Koga's talk tomorrow

-The upgrade of full hit with ADC is useful to reduce trigger rate too.

-3D,NN, 3DHough: Liu, Felix, Sudo-san, Christian's talk for recent progress -improvement of z resolution, and fake track reduction are crucial. no dramatic improvement is seen so far: need further study and nice idea.

-Proposal of rate reduction goal in LS1

CDCTRG Modified Module	Required rate reduction to achieve 50% (status)
CDCFE crosstalk filter, ADC	~10% (not yet)
CDCTRG 2D	~20% (achieved by simulation)
CDCTRG NN, 3D, 3DHough	~30% (not yet)
Total	~50%
(CDC-ECL matching)	30~50% (achieved by data, not used)

How to reduce trigger rate: CDCFE crosstalk

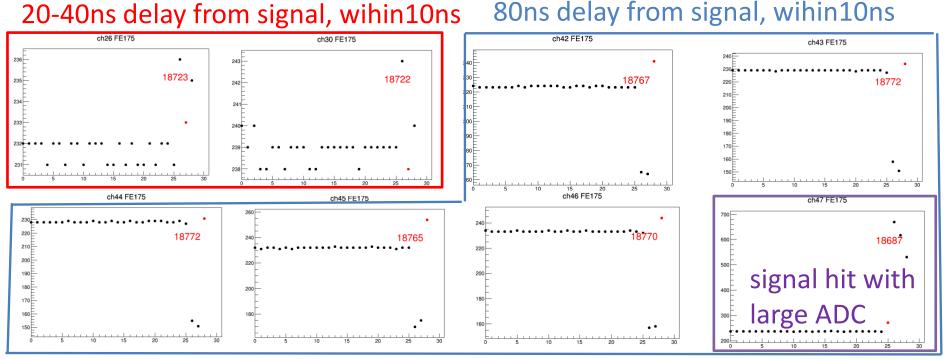
-CDCFE: it is possible to modify cross talk suppression logic

-for now, if more than 3 of 8 hits are detected in a asic within ~16ns, hit vetoed, succeed to veto the crosstalk in the same asic.

-however, it is failed to veto the crosstalk between different asic. it is technically possible to modify the logic to veto the next asic.

crosstalk in the next asic,

crosstalk in the same asic,



How to reduce trigger rate: ADC in LS1

-R&D is on-going to use ADC information for CDCTRG for BG rejection and possible counter measure of gain degradation

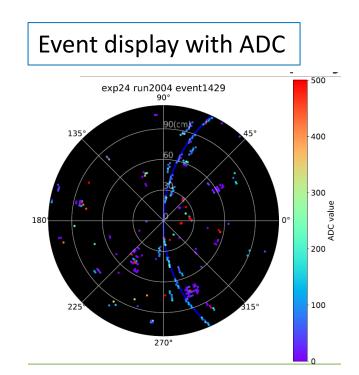
-Advantage:

- lower TDC threshold
 - improve eff. and BG rejection

-Disadvantage:

- Iatency increase ~400ns
- all CDCFE/CDCTRG FW modification
- degradate eventT0 resolution
 - (CDCFE bandwidth limit)

-Discussion is on-going with Yun-tsung for MGR FW modification and bandwidth increase

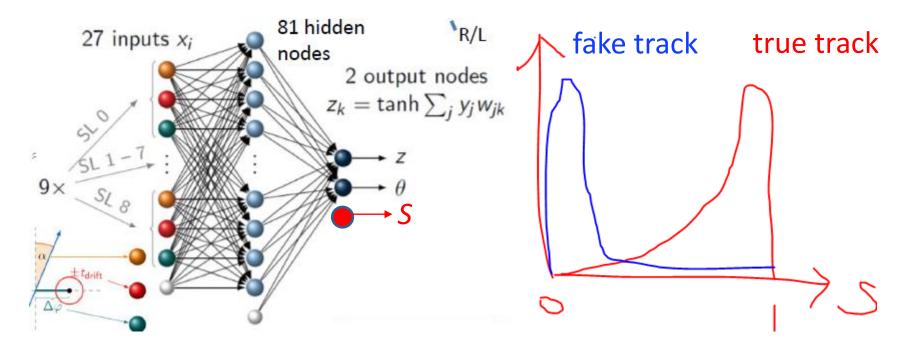


Idea of new logic: fake track identification on NN

-Interest of new logic on NN:

could we add a flag to identify fake or true track to output of the NN ? (idea: reject fake tracks with bad χ^2 .)

Training with matched offline track existence:
-NN track with offline track (=true track): S=1
-NN track with no offline track (=fake track): S=0



-Could Christian, Felix and Liu try this primary idea ?

Summary

-I would like to remind what is the major issues of CDCTRG in 2022ab, and needed counter measure in LS1

-Major issues

-CDC gain drop \rightarrow decrease CDCTRG efficiency

-beamBG increase \rightarrow increase CDCTRG rate

-Proposal of rate reduction in LS1

-could we add a flag to identify fake or true track to output of the NN ?

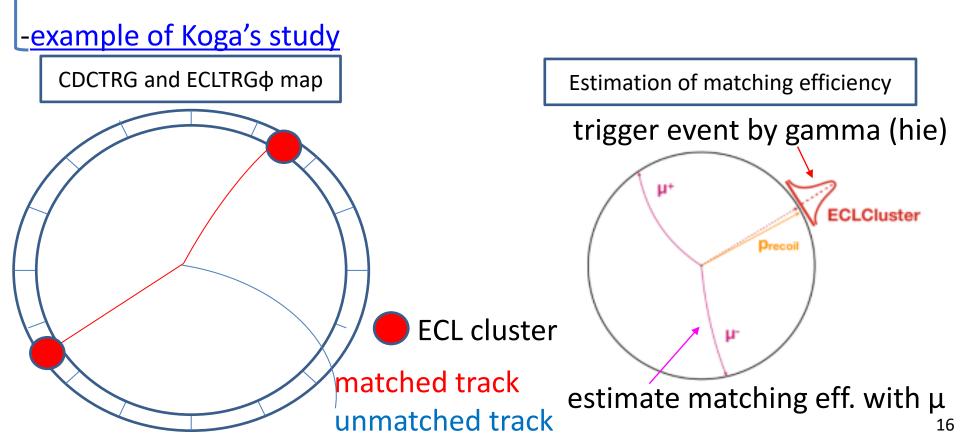
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backup

-φ Matching with ECL has been a strong option -matching has been used at Belle

-trigger rate will reduce ~50% while keeping high (~99%) efficiency

-need to estimate trigger efficiency with control sample like μμγ, to ensure independence of CDC and ECL -> Joon will work on



How to recover efficiency: loosen TSF requirement

It is difficult to simply loose TSF requirement too, due to high BG
 if we require 3 of 5 hits, too many fake tracks are detected
 simple ADC cut does not improve situation

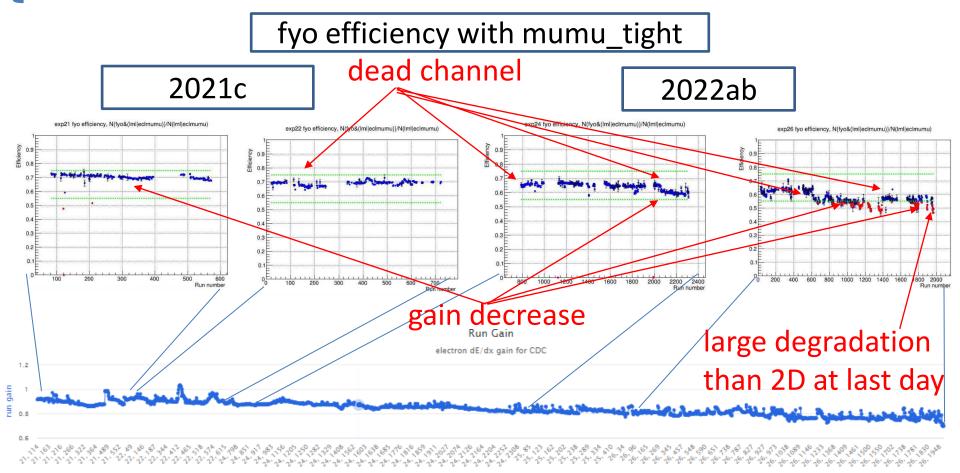
CDCTRG NN efficiency 2021-2022

-NN efficiency has correlated with CDC gain and dead channel

-step function like change: due to dead channel

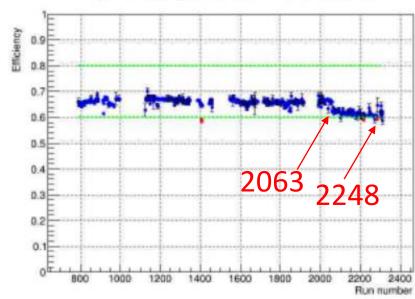
-continuous change: due to gain

-At maximum ~20%(10%) change of two (single) track trigger efficiency



Trigger efficiency measurement with dimuon

- -Check ffo, stt efficiency with offline dimuon selection before/after the change of gain and efficiency (run2063 and run2248)
- -Offline event selection:
- -HLT mumutight skim
- -Two offline tracks (pt>0.3GeV, |dr|< 2cm, |dz|< 4cm)
- -Both two tracks are filled to histogram in an event



exp24 ffo efficiency, N(ffo&(ImI)ecImumu))/N(ImI)ecImumu)

- two track trigger (ffo) efficiency: run2063 vs run2248
- -Definition of efficiency: #(ffo & Iml fired events)/#(Iml fired events)

0.5 1 1.5 2

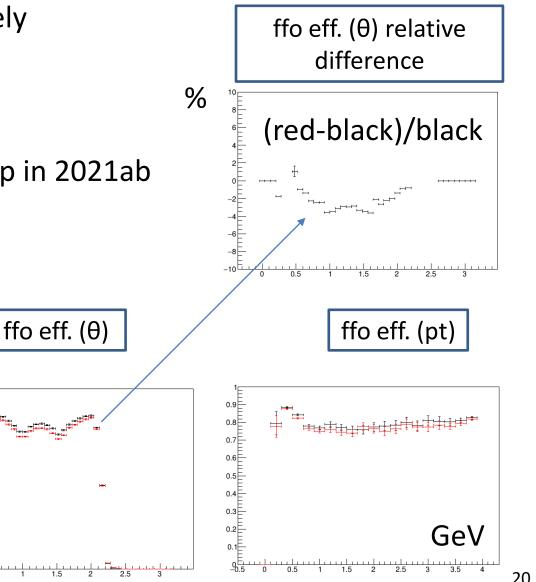
-Efficiency decrease ~4% relatively around θ =90.deg

ffo eff.(ϕ)

-run2063-2073

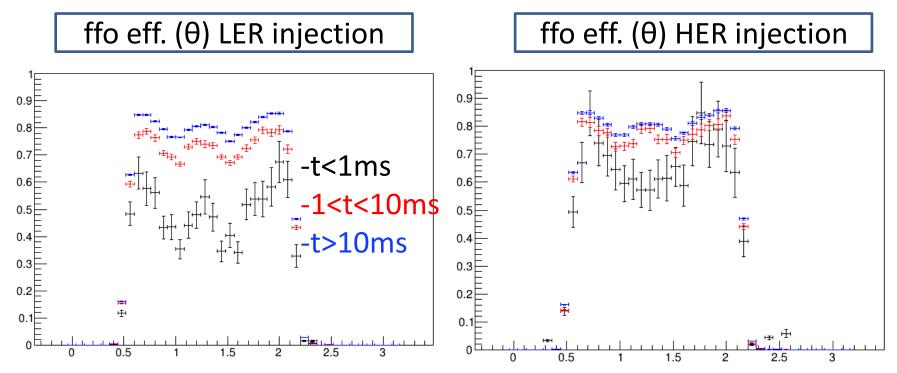
-run2248-2253

-It indicates dE/dx decreases -similar behavior when gain drop in 2021ab (backup)



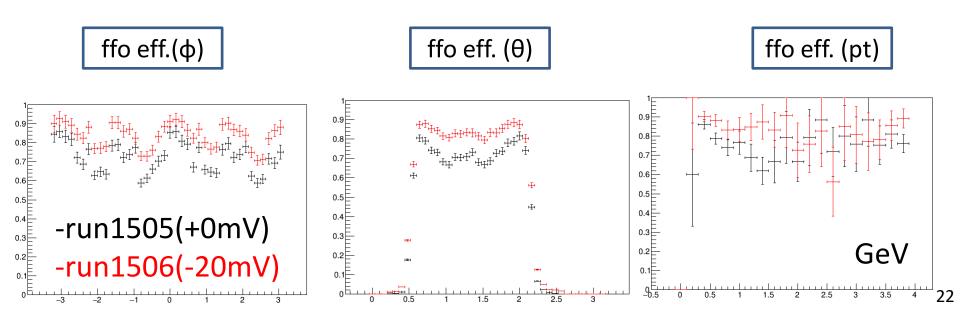
two track trigger (ffo) efficiency: time from injection

- -Effect from injection BG is checked with "time from injection"
 - -t=0: beam is injected
 - -t=0~20ms: BG is significantly increased due to the injection
- -Clear dependence of time from injection
 - -event variable of "injectionInHER" and "timeSinceLastInjectionMicroSeconds" are used



two track trigger (ffo) efficiency: TDC threshold scan

- -Special run is taken with lower hit threshold on CDCFE
- -ffo Efficiency recovered ~10% ! -~5% per a track
- -If problem not solved in LS1, need to decrease threshold -20mV or more, against to increase of ~1.5times increase of trigger rate.
- -At present, the increase of the trigger rate is not acceptable..



Example of event display with lower threshold

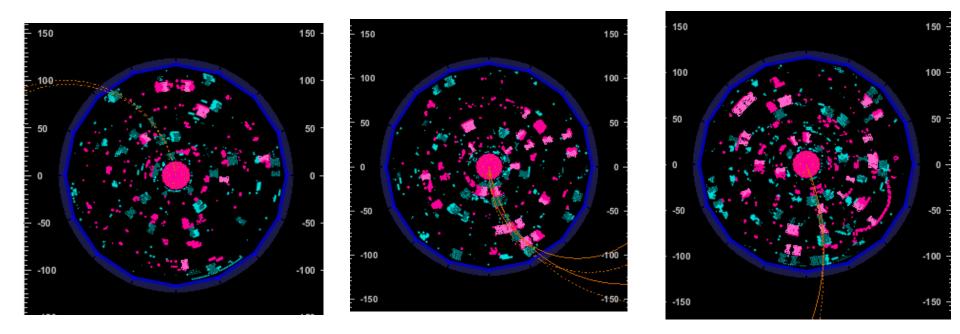
23

-CDCTRG 2D TSIM is applied to e26r1507(-50mV)

-With event display, many fake tracks are seen with many noise

-Possible improvement of firmware during LS1 ?

- -New 2D with full hit (Ping, Koga)
- -New NN with improved training for fake track rejection ??-Improvement of crosstalk filter ??



TDC threshold decreasement test

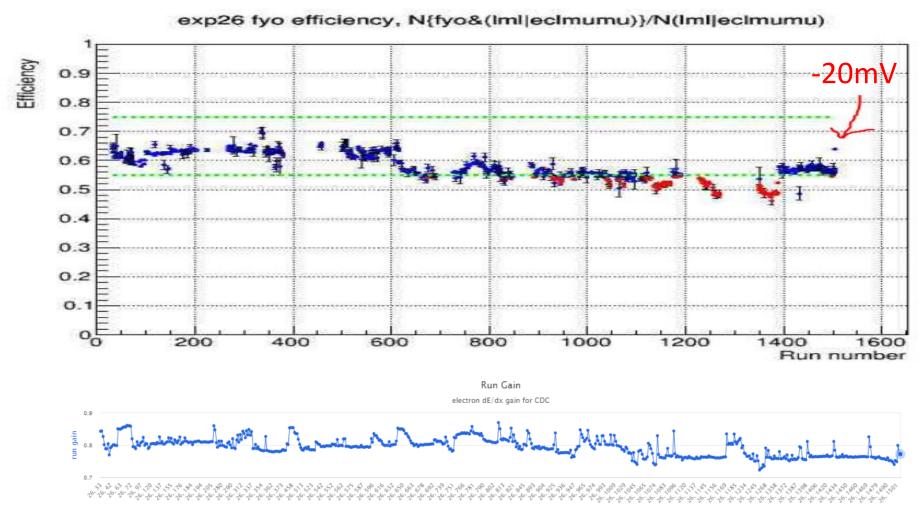
-CDCTRG efficiency and CDC gain has been decreased -reason is not clear but related to beamBG

-CDC TDC threshold is scanned to check efficiency and trigger rate -① scan threshold from 0mV to -50mV -② take data with -20mV (30min.) and -40mV (10min.) -exp26run1505: nominal setting -exp26run1506: -20mV -exp26run1507: -40mV /group/belle2/TMP/Data/Raw/e0026/r1507/

LER=1200mA, HER=960mA, L=~3.4 × 10^34.

CDCTRG efficiency

-fyo efficiency increase ~10% with mumutight skim -detail offline analysis will be done

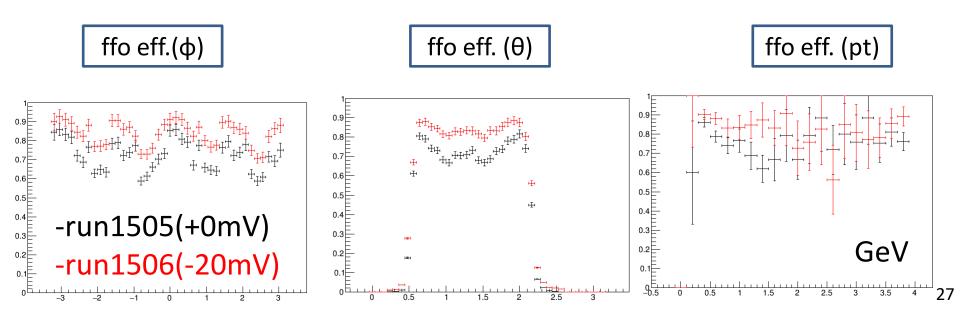


Comparison with offline track

- -Check ffo, stt efficiency with offline dimuon selection before/after the change of gain and efficiency (run2063 and run2248)
- -Offline event selection:
 - -HLT mumutight skim
 - -Two offline tracks (pt>0.3GeV, |dr|< 2cm, |dz|< 4cm)
 - -Both two tracks are filled to histogram in an event

two track trigger (ffo) efficiency: -20mV

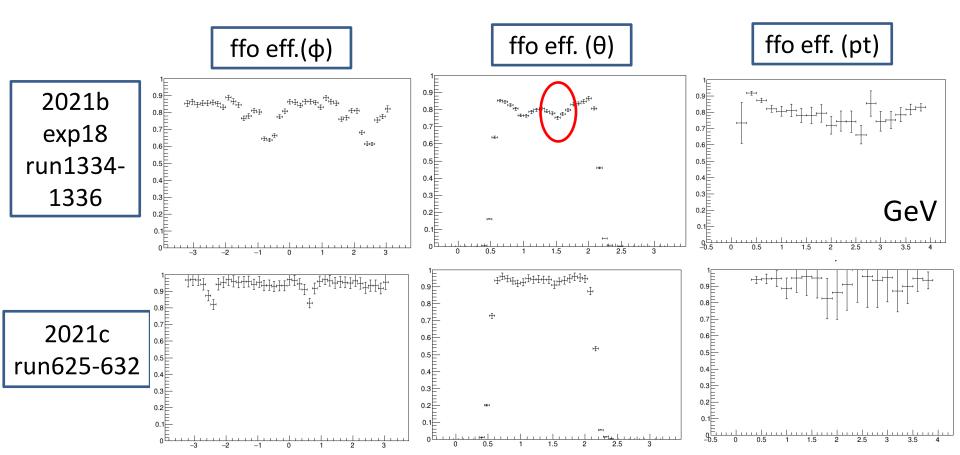
- -Definition of efficiency: #(ffo fired events)/#(all selected events)
- -Efficiency recovered ~10% !
 - -~5% per track
- -If problem not solved in LS1, need to decrease threshold -20mV or more -new CDCTRG 2D will help to reduce CDCTRG rate with lower threshold (backup)



two track trigger (ffo) efficiency: exp20 and 18

- -Definition of efficiency: #(ffo fired events)/#(all selected events)
- -Efficiency of ffo in exp20 is higher than exp18 -Especially around θ =90deg.

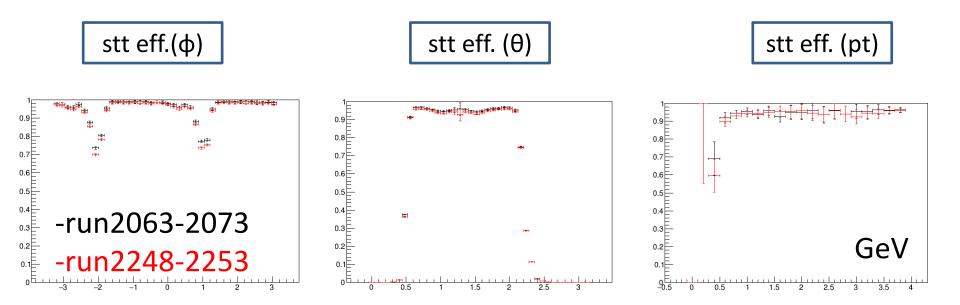
-recovered by CDC gain increasement



single track trigger (stt) efficiency

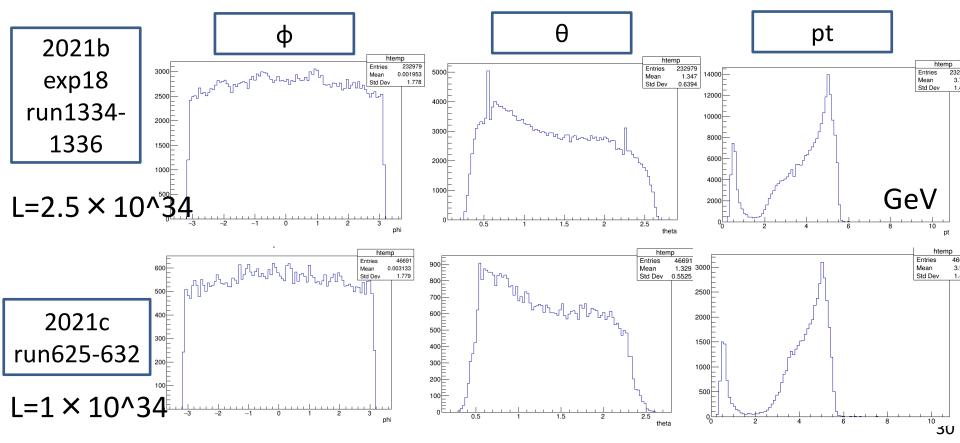
-Definition of efficiency: #(stt fired events)/#(all selected events)

-No significant effect for stt



Comparison with offline track

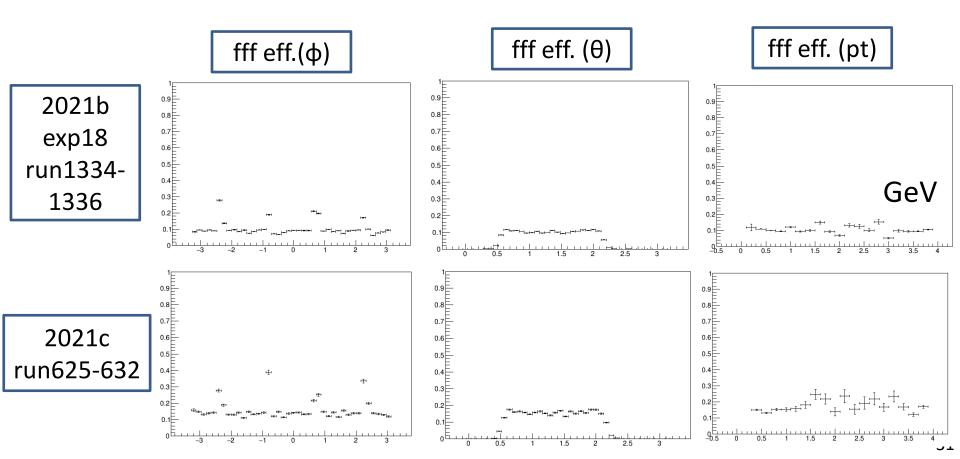
- -Check if ffo, stt are fired or not with offline dimuon selection
- -Offline event selection:
 - -HLT mumutight skim
 - -Two offline tracks (pt>0.3GeV, |dr|< 2cm, |dz|< 4cm)
 - -Both two tracks are filled to histogram in an event



fff efficiency (fake track rate)

-Definition of efficiency: #(fff fired events)/#(all selected events)

-Fake track of fff in exp20 is higher than exp18 -No tendency in $\varphi, \theta, \text{pt}$



fff,aaa efficiency (fake track rate)

-Definition of efficiency: #(fff fired events)/#(all selected events)

- -Fake track of fff, aaa in exp20 is higher than exp18
- -higher fake track with higher nExtraCDCHits
- (#CDCHits not used for tracking)
- -Even with same nExtraCDCHits, fake track rate is higher

