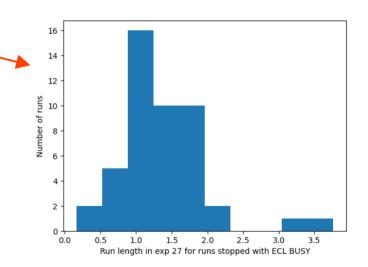


Belle II Trigger/DAQ workshop, 2022.11.29 Mikhail Remnev

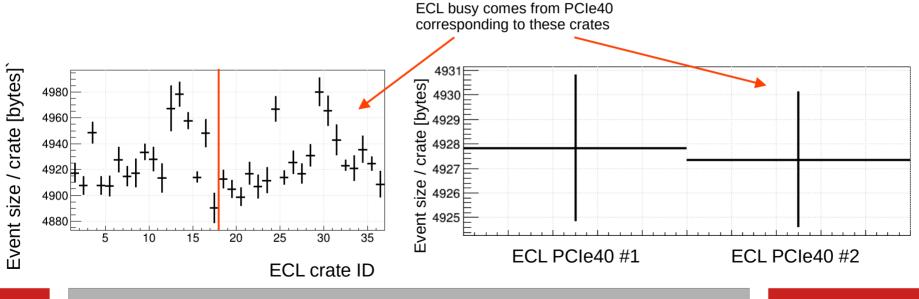
#### ECL persistent busy in PCIe40 readout tests

- \* During DAQ high-rate tests with 30 kHz poisson trigger, we have been seeing frequent run stops due to ECL busy.
- \* On average, runs are stopped after ~1 hour. -
- \* ECL busy signal seems to be due to a buffer overflow in PCIe40. Surprisingly, busy always comes from the PCIe40 corresponding to ECL crates B19-B36.
  - This is not an issue of a particular board, different setups have been tested to confirm this.
- \* From testing different configurations, we can see that saving larger amounts of ECL waveform data causes higher frequency of ECL busy.
  - no waveform saving  $\rightarrow$  no ECL busy (3 kbytes/s/board)
  - 100% waveform saving  $\rightarrow$  ECL busy in ~10 minutes (80 kbytes/s/board)



### **ECL persistent busy in PCIe40 readout tests**

- \* I am a bit surprised about these results. If we save 100% of waveform data, the average data size from ECL crates 1-18 is not much different from ECL crates 19-36.
- \* Waveform data is compressed by ECL FEE modules. Higher electronics noise => lower compression efficiency. Thus, noisy channels result in larger event size.

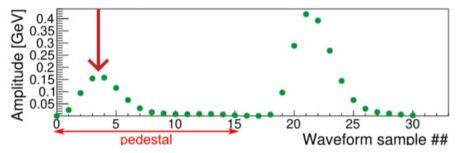


#### **ECL persistent busy in PCIe40 readout tests**

- \* In any case, we have some measures to prevent buffer overflow:
- There is an automated measure that blocks waveform saving if there is a risk of buffer overflow in ECL FEE.
- There is a buffer in ECLCollector module, so I think we can handle delays of at least up to 15  $\mu$ s when sending data to PCIe40 without losing anything.

As was reported in TB meeting on 2022.11.18, injection background causes data loss in ECL due to underestimation of the hit amplitude.

 ${ullet}$  Higher pedestal  $\rightarrow$  lower amplitude  $\rightarrow$  more hits below the 1 MeV threshold are discarded.



This can be fixed in several ways, best energy resolution is achieved if we save waveform data with bad pedestal for offline re-processing at the ECL unpacking stage.

However, as this leads to the increase in the number of saved waveforms, we are also considering ways to reduce ECL data size.

- \* One possibility is to reduce (possibly to 0) the number of waveforms with E > 50 MeV saved for pulse shape discrimination, as pulse shape discrimination algorithm can be done within ECL FEEs. (using more sophisticated fit algorithm)
- The algorithm is being prepared and tested.
  However, there is an additional issue the algorithm will require more configuration parameters, so total FEE configuration size will be ~500 MB instead of ~300 MB.
- \* That is a possible issue because we are using the same configuration in ECL DQM for data validation.
  - We fit some fraction of ECL waveforms within ECL DQM and compare the results with ones obtained from ECL FEE.
  - This feature is vital for quickly noticing possible issues with ECL electronics. (and has helped us multiple times)

- \* Currently: ~300 MB per basf2 process at HLT. Possible new value: ~500 MB per basf2 process at HLT.
- \* 300 MB is already not very good, I would prefer not to increase it further.
- \* One option is to do this part of ECL DQM procedure only at ExpressReco. - Is it fine to have large RAM usage there?
- \* Other alternative is to do data processing on dedicated ECL PC by sending event data with the scheme similar to the scheme utilized by EventDisplay.

- \* Two main conflicting issues in ECL DAQ are
  - 1. Large size of waveform data.
  - 2. Handling of injection background (that might likely require to save more waveform data).

We are trying to reconcile the solutions to these issues.