

### PXD Read Out Upgrade

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Belle II Trigger/DAQ Workshop 2022





### Outline of Talk

- PXD Readout Overview
- DHH Carrie Card Issues and progress with new development
- New Data Throttling Algorithm
- Upgrade of PXD Readout
  - Architecture
  - PC server and PCIe cards
  - Full PXD readout architecture
  - Slow Pion Recovery activity

### **PXD** Readout Overview



DHE/DHC



DHE/DHC

DHH

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: V6XC130 FPGA, 4GB memory, Data processing

: DHI + 5xDHE + DHC



### **DHHCC** Issues

- ➢ DHC ⇔ DHE/DHI links run at 2.5 Gbps
  - IBERT tests
  - @2.5Gbps all links working fine@5.0 Gbps 1 DHE fine, 4 DHEs high error rate
  - Signal degradation
    - signal losses leads to small open eye
    - layout issue



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# DHHCC Upgrade

Design changes :

- PCB layer stack optimized for matched impedance transmission lines
- Improved layout for high speed links
- All external transceivers mounted on DHHCC no RTM, it will improve quality of ONSEN links

#### Status

- Prototype PCB produced and being assembled now
- Test is planned in January 2023
- Mass production is expected to complete in March 2023

Firmware changes required

 Change protocol from 2 byte to 4 byte protocol to keep UCF clock at 127MHz





# PXD Data Throttling I



- Fundamental difference of PXD vs other detectors is an integration time of 20 us or 2 KEKB revolution cycles.
- PXD readout based on running shutter. It takes 20 us for one round and each round organizes hits in single FRAME
- B2TT Triger initiates PXD Trigger which is effectively DATA ENABLE signal



- DHPT links' bandwidth allow to read maximum 2.3% occupancy in continuous mode when DATA ENABLE is always active
- Triggering increases averaged PXD occupancy to higher values on an expense of loosing fraction of data with some probability
- At some conditions it may cause loss of synchronization of data between DHP and DHE

# PXD Data Throttling II

#### Current data throttling implementation 1.

- Veto Trigger after every bunch injection
- DHE limits maximum occupancy of one frame to programmable value. Now it's 4% Disadvantage of the implementation
- Requires fine tuning of Trigger Veto length
- DHPs buffers are overwhelmed
- Readout problem probability will become higher at higher luminosity

### 2. New data throttling algorithm

- Idea is to prevent overflow of DHP buffers to handle any occupancy
- Normal operation
  - DHPs run continuously
  - DHE monitors detector occupancy
  - DHE collects data in time with B2TT trigger
- Throttling
  - DHE detects high occupancy and issues VETO
  - DHE VETO => DHC => DHI => DHP
  - VETO valid till end of FRAME or till end of next FRAME
  - VETO conditions
    - Exceeding maximum occupancy of one frame
    - Exceeding maximum occupancy of part of frame
    - Exceeding DHP buffer maximum fill level by monitoring data latency





### **Time Lines**

- 1. New throttling algorithm
  - Test in TUM laboratory February 2023
  - Test in DESY/KEK
- March-April 2023
- 2. DHH Carrier Card upgrade
  - Prototype test
     January 2023
  - Mass production March 2023
  - Commissioning in Belle2 June-September 2023

### PXD Readout Upgrade







Comments

changes of DATCON firmware

#### Comments

Forwarding SVD data to PXD server

#### Comments

 EB1 performance may not be sufficient for PXD data

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### PXD Readout Upgrade







Comments

changes of DATCON firmware

#### Comments

- Forwarding SVD data to PXD server
- Preferable solution
- Clustering is done in PCIe FPGA

#### Comments

 EB1 performance may not be sufficient for PXD data

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## Single Server Configuration



### Hardware

#### PCIE Card from Trenz Electronics GmbH TEC0330

- FPGA Xilinx Virtex-7 XC7VX330T-2FFG1157C
- PCIE 8 lane Gen2, 3 GB/s
- 8 GByte DDR3 memory
- FMC connector with 12 High speed interfaces

#### Server Dell PowerEdge R7515

- 1x7302 AMD CPU, 16 cores
- 128 GB DRAM, extendable to 512 GB
- M.2 SSD 1TB

#### Main PCIe FPGA functionality

- buffer
- Clustering
- Event building

#### Main server functionality

- DMA data transfer from PCIe to local memory
- Data buffering till HLT
- Data retrieving and ROI selection
- Interface to EB2



# Full PXD Readout Architecture



Expected PXD data rate before LS2 is 3GB/s Requirements for silicon only track reconstruction is unknown

### Foreseen system

- 4x AMD Servers
- 4x PCle cards
- The System is capable to process up to 8 GB/s
- How to proceed with project development still to be defined
- It shall be split in 2 steps :
  - 1. Demonstrator with single DHH and single server without slow pion recovery
  - 2. Full system





### Next Steps for PXD Readout Upgrade

Man power status:

- Firmware development is in a good shape and can be finalized with available resources
- No manpower for software development and slow control

I will try to allocate some manpower within TUM group and I propose to discuss the project again at the next B2GM.

The upgrade has an impact on Belle II DAQ data flow thus it's important that propse changes improve DAQ performance and the project is considered important by DAQ group.

In case of positive progress with previous actions the following steps shall be foreseen;

- 1. Integrate demonstrator with single DHH and single server without slow pion recovery algorithm. This step will be done without interference with existing system
- 2. Review project and decide whether to proceed further to full upgrade or stop here
- 3. Full upgrade if decided

### **Slow Pion Recovery Development**

Sergei Gerassimov is working on Silicon Only track reconstruction algorithm The goal is to reconstruct tracks with momentum < 50MeV

VXD

Sergei studies performance of following algorithms:

- 1) Kalman fit tree search with PXD based seeds.
- 2) Pattern matching.
- 3) Cellular automaton.
- 4) "Image" recognition with Machine Learning



### Summary

- DHHCC upgrade is in progress. It will double DHH bandwidth and allow to read detector with maximum detector occupancy at 30 kHz trigger rate
- Commissioning of new data throttling algorithm is foreseen. The algorithm will make PXD readout stable regardless of occupancy and external VETO timing.
- Upgrade of PXD readout will provide infrastructure for slow pion reconstruction. At the moment the project has manpower problem.
- Work on Silicon Only track reconstruction algorithm is in progress.



### THANK YOU

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### PXD Occupancy and Data Rate

Detector occupancy in 2021 runs

0.1 % => 15 kB/ev => 150MB/s @ 10kHz before HLT

Expectations before LS2 @  $2 \cdot 10^{35}$ 

0.5 % => 100 kB/ev => 3 GB/s @ 30kHz before HLT

Expected that fraction of PXD data wo ROI will grow from 10% to 60% to compare to all other detectors before LS2



### Occupancy 🗇 Data Rate

Bandwidth => Maximum data rate

20 us => 4 x 150 \* 20 = 12kB/frame => 6.2kB (0.8%) + 5.8kB (1.5%) => 2.3%

Event size

- 384 Hits/frame encoded by 4 bytes/hit; > 384 Hits/frame encoded by 2 bytes/hit
- Occupancy at 4 bytes encoding: 384\*4/(768\*250) = 0.8%

•	Occupancy => Event Size	Single DHH		Full DHH	20kHz	30kHz
	<ul> <li>0.8 % =&gt; 384*4*4 = 6.2 kB/half ladder</li> </ul>	6.2kB*5	= 31 kB	31kB*8= 250 kB	5.0 GB/s	7.5 GB/s
	1.0 % => 6.2 kB + 192k*0.002*2 = 7kB/ev	7kB*5	= 35 kB	35kB*8= 280 kB	5.6 GB/s	8.4 GB/s
	2.0 % => 6.2 kB + 192k*0.012*2 = 11kB/ev	11kB*5	= 55 kB	55kB*8= 440 kB	8.8 GB/s	13.2 GB/s
	2.3 % => 6.2 kB + 192k*0.015*2 = 12kB/ev	12kB*5	= 60 kB	60kB*8= 480 kB	9.6 GB/s	14.4 GB/s
Realis	tic event size					
	<ul> <li>2-d layer occupancy &lt; 0.5 * 1-t layer occupancy</li> </ul>					
	<ul> <li>Maximum Event size 2% 1-t layer, 1% 2-d layer</li> </ul>	2*11kB+3*7kB = 43 kB		43kB*8= 350 kB	7.0 GB/s	10.5 GB/s
	<ul> <li>Real Event size 1% 1-t layer, 0.5% 2-d layer</li> </ul>	2*7kB+3*3.8kB = 25 kB		25kB*8= 200 kB	4.0 GB/s	6.0 GB/s